



**Dlaczego warto traktować klientów fair
na przykładzie Wiedźmina i GOG.com**

Infoshare 2012









Grupa CD Projekt RED

The logo for CD Projekt, featuring the text "CDPROJEKT." in a blue, italicized, sans-serif font. The logo is centered within a white rounded rectangular box with a subtle gradient and a drop shadow.

CDPROJEKT.

1994

The logo for CD Projekt RED, featuring the text "CDPROJEKT." in red and "RED" in a smaller red font to the right. The logo is centered within a white rounded rectangular box with a subtle gradient and a drop shadow.

CDPROJEKT.[®] RED

2002

The logo for GOG.com, featuring the text "gog.com" in a stylized font. "gog" is in green and ".com" is in yellow. The logo is centered within a dark gray rounded rectangular box with a subtle gradient and a drop shadow.

gog.com

2008

Nasza Misja

- 1** Tworzymy najwyższej jakości innowacyjne produkty i serwisy poszukiwane przez graczy na całym świecie.
- 2** Stawiamy na uważną, otwartą i szczerą komunikację, dzięki której budujemy zaufanie i trwałe relacje z naszymi klientami.
- 3** Konsekwentnie dążymy do wejścia do ścisłej światowej czołówki firm, mających najlepsze gry, które regularnie pojawiają się na światowych listach przebojów.

The logo for CD PROJEKT RED, featuring the text "CD PROJEKT" in a bold, red, italicized font, with a stylized red eye icon integrated into the letter "O". To the right of "PROJEKT" is the word "RED" in a smaller, red, sans-serif font. The entire logo is centered within a white, rounded rectangular button.

CD PROJEKT[®] RED

The logo for GOG.COM, featuring the text "gog.com" in a bold, sans-serif font. The "gog" part is in a bright green color, and ".com" is in a yellow color. The entire logo is centered within a dark gray, rounded rectangular button.

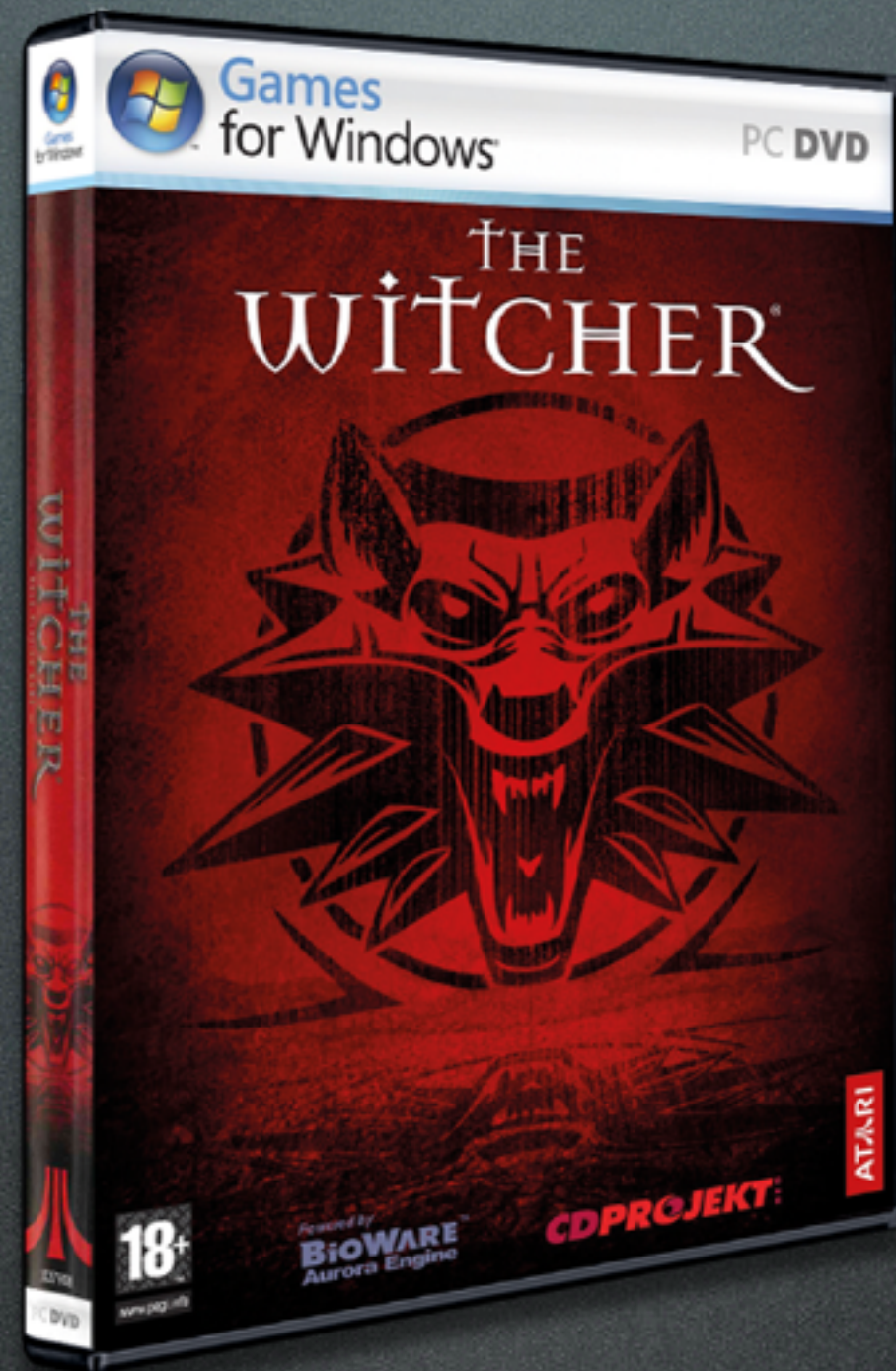
gog.com

otwarta i szczerza komunikacja = zaufanie = trwałe relacje z graczami

CDPROJEKT® RED

1


Po pierwsze jakość



2007

The Witcher PC

Atari | Release Date: Oct 30, 2007

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Summary

Critic Reviews

User Reviews

Details & Credits

Trailers & Videos



[See the trailer](#)

81

out of 100

Metascore

Generally favorable reviews based on [50 Critics](#)

[What's this?](#)

Summary: The Witcher combines spectacular and visually stunning action with deep and intriguing storyline. The game is set in a world created by best-selling Polish author Andrzej Sapkowski. The world shares many common features with other fantasy lands, but there are also some distinguishing element... [Expand](#)

9.1

User Score

Universal acclaim based on [554 Ratings](#)

Your Score  10

Login to rate.

Developer: CD Projekt Red Studio

Genre(s): Role-Playing

Cheats: [On GameFAQs](#)

Rating: M


[More Details and Credits](#)



2008

The Witcher: Enhanced Edition PC

Atari | Release Date: Sep 16, 2008

 Tweet 2

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Summary

Critic Reviews

User Reviews

Details & Credits

Trailers & Videos



[See the trailer](#)

86

out of 100

Metascore

Generally favorable reviews based on [30 Critics](#)

[What's this?](#)

Summary: Assume the role of The Witcher, Geralt, a legendary monster slayer caught in a web of intrigue as he battles forces vying for control of the world. Make difficult decisions and live with the consequences in a game that will immerse you in an extraordinary tale like no other. The Witcher shat... [Expand](#) ▾

8.4

User Score

Generally favorable reviews based on [429 Ratings](#)

Your Score  10
[Login to rate.](#)

Developer: CD Projekt Red Studio

Genre(s): Role-Playing

of players: 1 Player

Cheats: [On GameFAQs](#)

Rating: M

[More Details and Credits](#) »

1 mln



1.1 mln



1 mln

2.1



1.1 mln

1.1 mln





Ścisła światowa czołówka



2011



... 2 dni temu

PEŁNA ADAPTACJA GRY

NA XBOX 360

GRA STWORZONA OD PODSTAW NA KONSOLE
JEDNA Z NAJLEPIEJ WYGLĄDAJĄCYCH GIER NA X360
MAKSYMALNIE "DOPIESZCZONA"

EDYCJA ROZSZERZONA

ZARÓWNO NA XBOX360 JAK I PC

4 GODZINY NOWEGO GAMEPLAY'U

33MIN NOWYCH CUT-SCEN i FILMÓW

3.5MIN CGI INTRO TOMKA BAGIŃSKIEGO

100+
USPRAWNIENÍ
i POPRAWEK

The Witcher 2: Assassins of Kings - Enhanced Edition

Xbox 360

[Atari](#), [Warner Bros. Interactive Entertainment](#) | Release Date: Apr 17, 2012

[Tweet](#) 1

[Like](#) 58

Summary

Critic Reviews

User Reviews

Details & Credits

Trailers & Videos



[See the trailer](#)

90

out of 100

Metascore

Universal acclaim
based on [38 Critics](#)

[What's this?](#)

Summary: The second installment in the RPG saga about the Witcher, Geralt of Rivia, features a thoroughly engrossing, mature storyline defining new standards for thought-provoking, non-linear game narration. In addition to an epic story, the game features an original, brutal combat system that uniqu... [Expand](#) ▾

8.7

User Score

Generally favorable reviews
based on [100 Ratings](#)

Your Score



10

[Login to rate.](#)

Developer: CD Projekt Red Studio

Genre(s): Role-Playing

of players: 1 Player

Cheats: [On GameFAQs](#)

Rating: M

[More Details and Credits](#) »

Why We Love . . . CD Projekt

Author: Matt Gardner

Category: Features

Tags: CD Projekt, CD Projekt RED, GOG.com, The Witcher, The Witcher 2, Why We Love



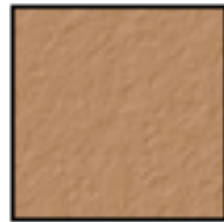
As games journalists, there are times to attempt some semblance of detached objectivity, to assert a certain amount of professional control that serves to isolate a critical perspective from the swathes of subjective feeling that come with being a part of the world's most interactive cultural industry.

And sometimes, you just have to say *f**k that!*

<http://goo.gl/iOdhs>

In an industry where principles - in terms of development practices, publishing and production practices, retail practices (all of which have had low points in this past year) - seem to have been mislaid, or often forgotten at convenient times, it's nice to see a company sticking to their guns.

It's reflected in their biggest game, too, with *The Witcher 2* coming to consoles in a handful of days. It's not a game that panders or patronises. It's not a game that compromises itself to reach a wider audience. CD Projekt RED knew exactly what they wanted to do with that game, who they wanted to target, and what story (not to mention what *kind* of story) they wanted to tell. And it was all the better for it.



[inkyspot](#) - 1 week, 4 days ago - [Report](#)

I'll be getting this of for the xbox, even though I recently got it for the PC. I am an achievement hound, plus I would like to see this game on my Big Screen, plus I want to support the developer for making a great game with a great well written story. showing other developers how it's suppose to be done and still have artistic integrity.



Rattlepiece

#10 1 day ago

You can definitely see the difference in hardware generations here. That being said CD Projekt are proper developers. Most would do a half-ass port of it and leave it at that. CD Projekt make a full blown conversion instead, that's proper support and care.

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carlosdfn

#6 1 day ago

Buy this game people. Support CDPR.

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+61

-

+



Nlthron

#11 1 day ago

It's rare for me to wish I had paid more for something.

But these guys really deserve the money.

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[+ Create an account](#)

+31

-

+



bodogg

Posted 4-6-2012 4:25pm

The Elder who ?

[12]

[quote]



Two Best Friends Play

5 kwietnia przez: telefon komórkowy: 🌐

So, after watching the CD Projekt stream, Im struck with a notion.

You're tellin me that a small polish developer that's only put out 2 games can -


1. Make a solid port of the best looking PC game out there for the 360.
2. Put a freee map, soundtrack and manual into each of those copies.
3. Give out a years worth of free content including additions to an already fine ending.
4. Give a free, DRM free backup copy of said game no matter where you bought it from.
5. Put out a free digital comic series on iOS
6. Pre-load the upcoming enormous ten gig update way early on their new faster service.
7. Give Fallout 1 away for free for the next two days.
8. And finally somehow convince Ubisoft to release DRM free versions of their games on the service (wtffff)

And then you're also telling me that -

1. Capcom cant even handle a decent release schedule on their disc locked content thats paid.
2. Konami utterly botches a port of two of their greatest classics.
3. Bioware puts out one of the shittiest endings in recent memory and shatters the illusion of choice in their games.
4. Bethesda releases one of the buggiest shitheaps of all time in ps3 skyrim
5. And the EA origin service has been wracked with problems since day 1 including locking out people of their entire game library for forum people.

Fucking get it together people, Poland is kicking your ass so hard it's a joke.

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 153

 773 people like this.

 [View all 144 comments](#)

3

... a gdy damy ciała ...

Compose mail

Inbox (10107)

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- Sent Mail
- Drafts
- Spam (81)
- Activation
- CRC (4)
- DLC
- In Progress
- Rage
- Solved
- Unsolved (100)
- 4 more

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 - Alexander Brandes
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 - Alexander Wieser
 - amardip@gmx.com
 - Amaury Bigeard
 - Andrzej Steblik
 - Anton Vlasov
 - Corey Amo
 - laurent
 - Mark Allman
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Archive Spam Delete Move to Labels More

301-400 of 1833

TuneUp 2012 - Download - TuneUp de/Utilities - Lade die neueste Version von TuneUp Utilities kostenlos herunter

<input checked="" type="checkbox"/>	Bartosz Szymanski	Unsolved	Kod DLC nie działa - Witam, Zakupiłem gre Wiedźmin 2: Zabójcy Królów w sklepie gram.pl, do której dołączony został kod ...	19.05.2011
<input checked="" type="checkbox"/>	Krystian Nowak	Unsolved	(no subject) - Witam, w grze jest mały bug, może w kolejnym patchu go zlikwidujecie. Zdjęcie przesyłam w ...	19.05.2011
<input checked="" type="checkbox"/>	Rafał Kolodziejczyk	Unsolved	Pytania - Może wicie dlaczego w oknie Numer seryjny kursor mruga lecz nie można nic a nic napisać. Z ...	19.05.2011
<input checked="" type="checkbox"/>	Richard, me (2)	CRC Unsolved	LAUNCH SCREEN PROBLEM - I finally got the game installed after borrowing an external drive from a friend, but now when I ...	19.05.2011
<input checked="" type="checkbox"/>	Vasar	Unsolved	problem z launcherem - Witam, Mam problem z launcherem gry wiedźmin 2. Jak próbuje odpalić grę pojawia się głowa ...	19.05.2011
<input checked="" type="checkbox"/>	sajmek, me (2)	Unsolved	problem z zalogowaniem się - Niemogę zarejestrować gry wiedźmin 2 na nowym koncie z nowym e-milem po wpisaniu loginu i hasła ...	19.05.2011
<input checked="" type="checkbox"/>	jadeit75	Unsolved	wiedźmin 2 edycja kolekcjonerska niemożliwa aktywacja - Witam Przesyłam kolejne już uwagi, gram.pl skierowało mnie z tym problemem do Państwa ...	19.05.2011
<input checked="" type="checkbox"/>	Paweł, me (3)	Unsolved	monitory 4:3 - Czy będzie wydany patch dla monitorów 4:3, który zlikwiduje czarne pasy u góry i dołu ekranu ...	19.05.2011
<input checked="" type="checkbox"/>	Alfred Kröll	Unsolved	CD Key does not work - I've troubles activating The Witcher 2! I always get the message that my CD Key can not be ...	19.05.2011
<input checked="" type="checkbox"/>	majka80-24	Unsolved	kod nie działa - witam wiedźmin 2 edycja kolekcjonerska 18.05.2011 dzień po premierze gdy wpisuje kod gry ...	19.05.2011
<input checked="" type="checkbox"/>	Robert Ambroziak	Unsolved	Kilka spraw. - Witam, Jest mnóstwo osób które narzekają na kłopoty z rejestracją ja się zalicza małej ...	19.05.2011
<input checked="" type="checkbox"/>	Paweł, me (4)	Unsolved	Czy będzie wydany patch dla monitorów 4:3, który zlikwiduje czarne pasy u góry i dołu e... - Witam! Czy będzie wydany patch dla monitorów 4:3, który zli...	19.05.2011
<input checked="" type="checkbox"/>	Jake, me (2)	Unsolved	Key not working - Hi, my serial key is not working... 88-TCDGWP-HUBJEA-48HBCK-8PVJVV	19.05.2011
<input checked="" type="checkbox"/>	Jerome, me (6)	Unsolved	Issue with activation - Hi Support, Just bought the Witcher 2 and would like some help from your side. My activation code ...	19.05.2011
<input checked="" type="checkbox"/>	kreg, me (2)	Unsolved	activation accepted, but not DLC - OK... second email, first unanswered after 18 hours. my product activation code finally worked. I ...	19.05.2011
<input checked="" type="checkbox"/>	me, Andrzej (2)	Unsolved	problemy z gra - Cześć, Słuchaj, dużo ludzi ma problem z tym, że gra się instaluje, aktywuje i jak odpalają z ...	19.05.2011
<input checked="" type="checkbox"/>	simon.says	Unsolved	Wiedźmin 2 a rozdzielczość 4:3 - Witam! Czy będzie wydany patch dla monitorów 4:3, który zlikwiduje czarne pasy u góry i dołu ...	19.05.2011
<input checked="" type="checkbox"/>	Adam Gaca	Unsolved	Problem z rejestracją - Witam, od 3 dni nie mogę się zarejestrować. Wyskakuje okienko z powiadomieniem, iż nie dało ...	19.05.2011
<input checked="" type="checkbox"/>	starski999	Unsolved	4:3 support - Witam! Czy będzie wydany patch dla monitorów 4:3, który zlikwiduje czarne pasy u góry i dołu ...	19.05.2011
<input checked="" type="checkbox"/>	jrw02007	Unsolved	Question about Witcher 2 graphics glitch - Hello, I just installed the Steam Version of The Witcher 2 today, and am experiencing a graphics ...	19.05.2011
<input checked="" type="checkbox"/>	Adam Sadlo	Unsolved	Polska wersja do wydania angielskiego - Witam serdecznie, Mieszkam w Londynie (takie miasto w Anglii), gdzie kupiłem wczoraj Wiedźmina ...	19.05.2011
<input checked="" type="checkbox"/>	Erebo Chaos	Unsolved	Problems again - This is Angel from Spain again. Well, I managed to install the game and enter my activation code ...	19.05.2011
<input checked="" type="checkbox"/>	Matthijs Kossen	Unsolved	Cant play. - Hi, I just bought Wither 2, pre-order digital de luxe steam version, and started it. but somehow ...	18.05.2011
<input checked="" type="checkbox"/>	john, me (2)	Unsolved	Cd key invalide - Hello, My Cd key is invalide no fonctionne :-(. 6P-4Y9YPJ-96C5J6-JSBBVF-2MHCUC help me please	18.05.2011
<input checked="" type="checkbox"/>	kawosz3, me (2)	Unsolved	Klucz aktywacyjny - Witam Kupiłem w sklepie Empik gre Wiedźmin 2 ale nie mogę jej aktywować zarówno gry jak i w ...	18.05.2011
<input checked="" type="checkbox"/>	Joel Herrera	Unsolved	(no subject) - http://bypynyle.741.com/cidebi.html	18.05.2011
<input checked="" type="checkbox"/>	wojtek ciarkowski	Unsolved	Wiedźmin 2 kody bonusowe - Witam zakupiłem wiedźmin 2 edycja kolekcjonerska a nie otrzymałem dwóch kodów na kurtkę ...	18.05.2011
<input checked="" type="checkbox"/>	Marcel Tammer	Unsolved	Spiel funktioniert nicht - Sehr geehrte Damen und Herren Habe mir The Withcer 2 gekauft ... jedoch komme ich nicht ins Spiel ...	18.05.2011
<input checked="" type="checkbox"/>	Jonasz Sowada	Unsolved	Bug! - Znalazłem bugga, który sprawia, że mam nieskończoność pulapek i rzeczy typu broń ...	18.05.2011
<input checked="" type="checkbox"/>	Daniel	Unsolved	Bug i pytanie :) - Witam, chciałem przedstawić tu pewnego bug'a do tego użyję mojej uwagi z FB CD projekcie ...	18.05.2011
<input checked="" type="checkbox"/>	Jacob Webster	Unsolved	unable to import saves - I am completely unable to import my saves into my witcher 2 game even though I have them in the ...	18.05.2011
<input checked="" type="checkbox"/>	Daniel Szwemin	Unsolved	problemy z uruchomieniem wiedźmin 2 - Szanowni Państwo, Zwracam się jeszcze raz z prośbą o pomoc, ponieważ straciłem już ...	18.05.2011
<input checked="" type="checkbox"/>	luke williams	Unsolved	Steam => extras delivery - Good evening, After my ATI g card failed, I was forced to go out and spend £150 on a new g card ...	18.05.2011
<input checked="" type="checkbox"/>	Adam Toporek	Unsolved	Logowanie się do strony thewitcher.com - Witam! Nie potrafię zalogować się do strony thewitcher.com. Sprawdziłem na Operze i IE, wynik	18.05.2011

Mister Arkham

Barely Literate



Joined: Apr 24, 2008

Posts: 762

Location: Not buried deep enough

May 27, 2011

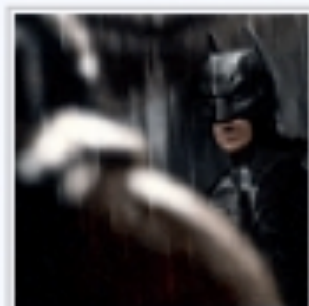
Is...Is this how it feels to be treated well by a developer? My god, it's been so long I had almost forgotten.

kingcomrade said:

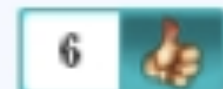
Is a pub a bar or more like a chilis?

May 27, 2011 at 02:16pm

Darth Dialup



In response to [Article](#)



I haven't even had a chance to play it yet after the patching finished. I have it on Steam and the download took damn near forever, despite the speed being pretty reasonable. I applaud them for removing the DRM. That's a very noble move for this industry.

[Report](#)

[Log in to Reply](#)



I'm going to buy this game

Posted: maj 27, 2011 12:00AM PST by [Garlador](#)

If just out of principle. This is amazing, and I wish more companies (*cough* CAPCOM *cough*) would LISTEN to their customers and do right by them, making the user experience the utmost priority rather than treating paying customers like criminals and pirates, while pirates ultimately end up with a version that's superior to the official version, DRM-free, leaving only legitimate customers suffering.

Thank you, CD Projekt. Thank you.

[Flag](#) | [Reply](#)



agreed

Posted: maj 27, 2011 12:00AM PST by [p-spiddy](#)

what you said. They now have another supporting customer from their actions.
Awesome.

[Flag](#)



Don't pirate

Posted: maj 28, 2011 12:00AM PST by [PaulMC](#)

Support CDProjectRed, they did a damn good job on this and pirating it would be a real shame.

[Flag](#)



CDProjekt always does right by the consumer

Posted: maj 26, 2011 12:00AM PST by [kadrom](#)

These guys have been on my good list since Witcher 1, and GOG and now this just makes me happier. It's a shame the game is still having the shit pirated out of it.

Meanwhile Capcom is making their games virtually unplayable without a dedicated online connection..

[Flag](#) | [Reply](#)


gog.com

1

100% DRM-free


Great add. So true. Fuck drm playing with our nerves. We give cash for games, we don't want to get a digital "aids" for free in the package!

I love gog.com :)


[kasasensei](#) 3 weeks ago 46 

Customers buy things to own them and DRM free digital distribution for music and games proved it can work. Now if only companies could sell DRM free TV shows and movies. How about it gog? Start up a new service called GOTV?

I'm fine with paying for foreign tv shows if they have subtitles. You could even start it off by selling the witcher tv series.

[tsaweeos](#) 3 weeks ago 32 

I think more often than not DRMs are a challenge for crackers and pirates. The game gets publicity for being craked which increases pirate downloads. Also gamers don't want to deal with shitty DRM so they prefer pirated versions. I often crack my LEGAL versions just to remove stupid checks, disc in drive requirements and other annoying bullshit.

[Azahlemur](#) 3 weeks ago 28 

Ya, the guy is talking good stuff!

[DDlol01](#) in reply to [Azahlemur \(Show the comment\)](#) 3 weeks ago



ThaneSolus says:

28/03/2012 at 08:33

i love GOG, no crapstastic DRM, very good design and accessibility, good games all over and good prices.


[Log in to Reply](#)

This comment has received too many negative votes

Well then, I don't expect it to last very long. Once someone starts sharing their DRM-free games to everyone on the internet, GOG will be losing out

[mavrickindigo](#) in reply to [Evilmonkey66699](#) ([Show the comment](#)) 2 weeks ago

CD Projekt addressed this recently, they were actually surprised to find that the versions of The Witcher 2 floating around on torrents were mostly NOT the DRM-less GOG version, but a cracked DRM'd version. Think about this for a while: pirate groups went out of their way to crack the game rather than just spread the version that had no copy protection in the first place.

[Kodaemon](#) in reply to [mavrickindigo](#) 2 weeks ago 19 



Kefren says:


27/03/2012 at 16:11

GOG was already my favourite place to buy games, for reasons of them being DRM-free, and hosting older games. This is, therefore, fantastic news for me. I normally complain about things, so it is great when something happens that actually makes the world seem a bit better.



Jedna cena na cały świat

Origin is the worst as from what I've heard it auto-detects the language and pricing based on region. So even if you're an American citizen with an American bank account over in Germany say, studying abroad but you wanna buy a game it'll force you to use German currency.

[Browncoat1984](#) 2 weeks ago 44 

Not only that, but sometimes it autodetects it wrong, for me, in Argentina, where the common currency used to buy games is the USD, was forced to buy BF3 with Euros, which btw was at the same number (and we all know 50USD \neq 50 EUROS), so yeah....

[riveraluciano](#) in reply to [Browncoat1984](#) ([Show the comment](#)) 2 weeks ago



Mattresssi says:

27/03/2012 at 10:40

Excellent, looks like this will be my new go-to place to buy games. Previously it was Steam, but due to Steam games having DRM (Steam), I only ever bought them when REALLY cheap. I think, for the first time in several years (ahem...ignoring my inability to control myself when I bought Skyrim) I'll actually pay more than \$10 for a game!

I'm really looking forward to GOG becoming a top digital distributor with no DRM and (finally) no horrible, horrible 100% markup for Australians (think of the poor rip-off merchant brick and mortar retailers!). This is very good news, indeed.

[Log in to Reply](#)



Dunnowhathuh

MAY 9, 2011 AT 1:28 PM



[Reply](#) ↗

I'm really happy that I forked my money over to them now. I'm going to try and buy as much stuff from them from now on. That's what many gamers want – honesty which quite frankly we never get. Good on them for being honest and going to the point where they're taking extra steps just because the system wants to squeeze money from the small and isolated Australian market.

3

... a gdy damy ciała ...



dgmisal
New User

Posted January 21, 2011

That is very cool - I don't even have the game, but seeing this makes me feel happy to be part of the community.

Rep: 2
Registered: Sep 2009
From United States



Newbez
New User

Posted January 21, 2011

wow, GOG is amazing. More distributors should be like you, you actually care about what we say.

Rep: 5
Registered: Jan 2011
From United Kingdom



Killedbyhetfield
New User

Posted January 21, 2011

Very well handled, GOG team. Other content distribution companies *cough* Valve *cough cough* could learn a lot from you guys.

Rep: 2
Registered: Mar 2009
From Canada



M15aNtHrOpE
AFGNCAAP

Posted January 21, 2011

This is how you get customers to stick around. GOG is awesome!

Rep: 100 ★

Registered: Feb 2009

From United States



deeskrad
New User

Posted January 21, 2011

that, my friends, is customer service

Rep: 7

Registered: Sep 2008

From United States



user42
New User

Posted January 23, 2011

Just thought you might like to know, you've completely won me over.

It's extremely rare these days to find *any* company worthy of loyalty. Oh sure, there are places I always go first when price shopping, but that's more playing the odds than any sort of favoritism. Certainly not a guarantee that I'll buy from them.

GOG, on the other hand, now has a customer for life.

Rep: 2

Registered: Dec 2009

From United States

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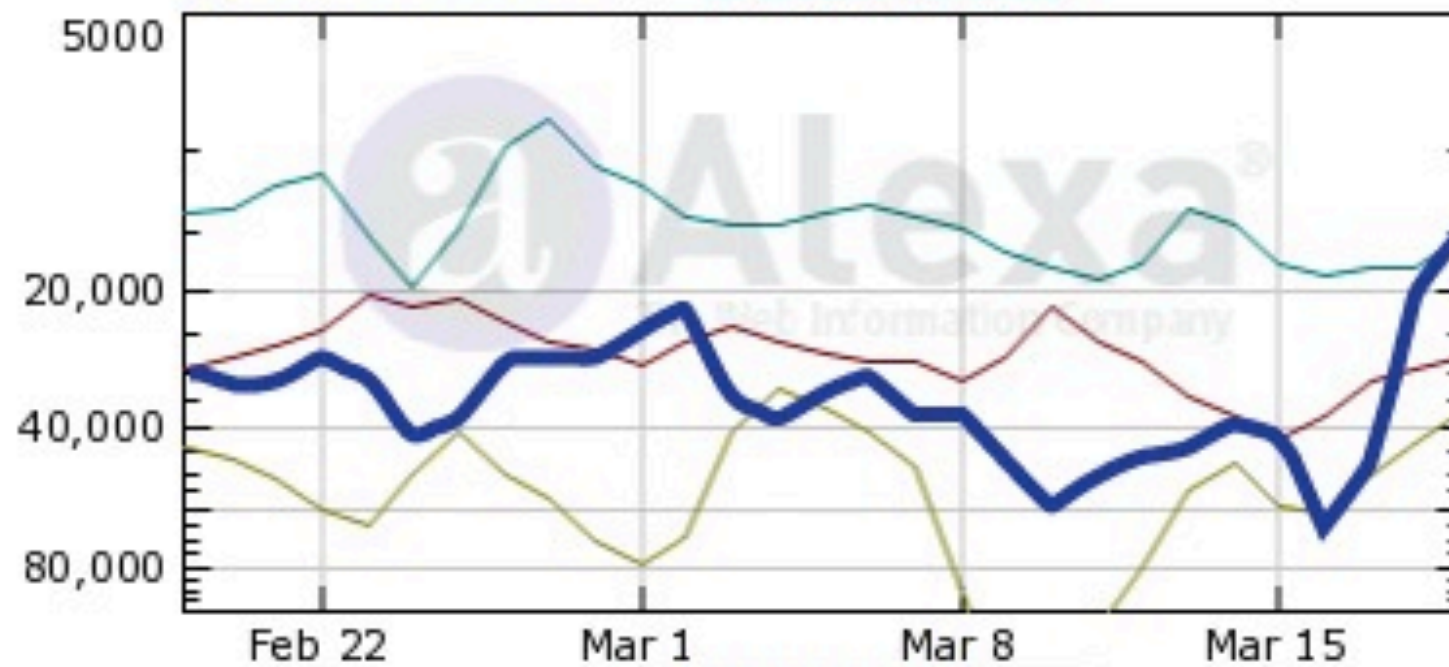
Daily Traffic Rank Trend

gog.com

gamersgate.com

impulsdreven.com

direct2drive.com



Trailing 1 month

Alexa traffic rank for gog.com:

	Traffic Rank	Change
Yesterday	18,526	+2,615 ↓
7 day	30,860	-10,349 ↑
1 month	32,005	+7,350 ↓
3 month	28,000	-3,376 ↑

Compare to:

Traffic Rank

Reach

Pageviews

Pageviews/User

Bounce %

Time on Site

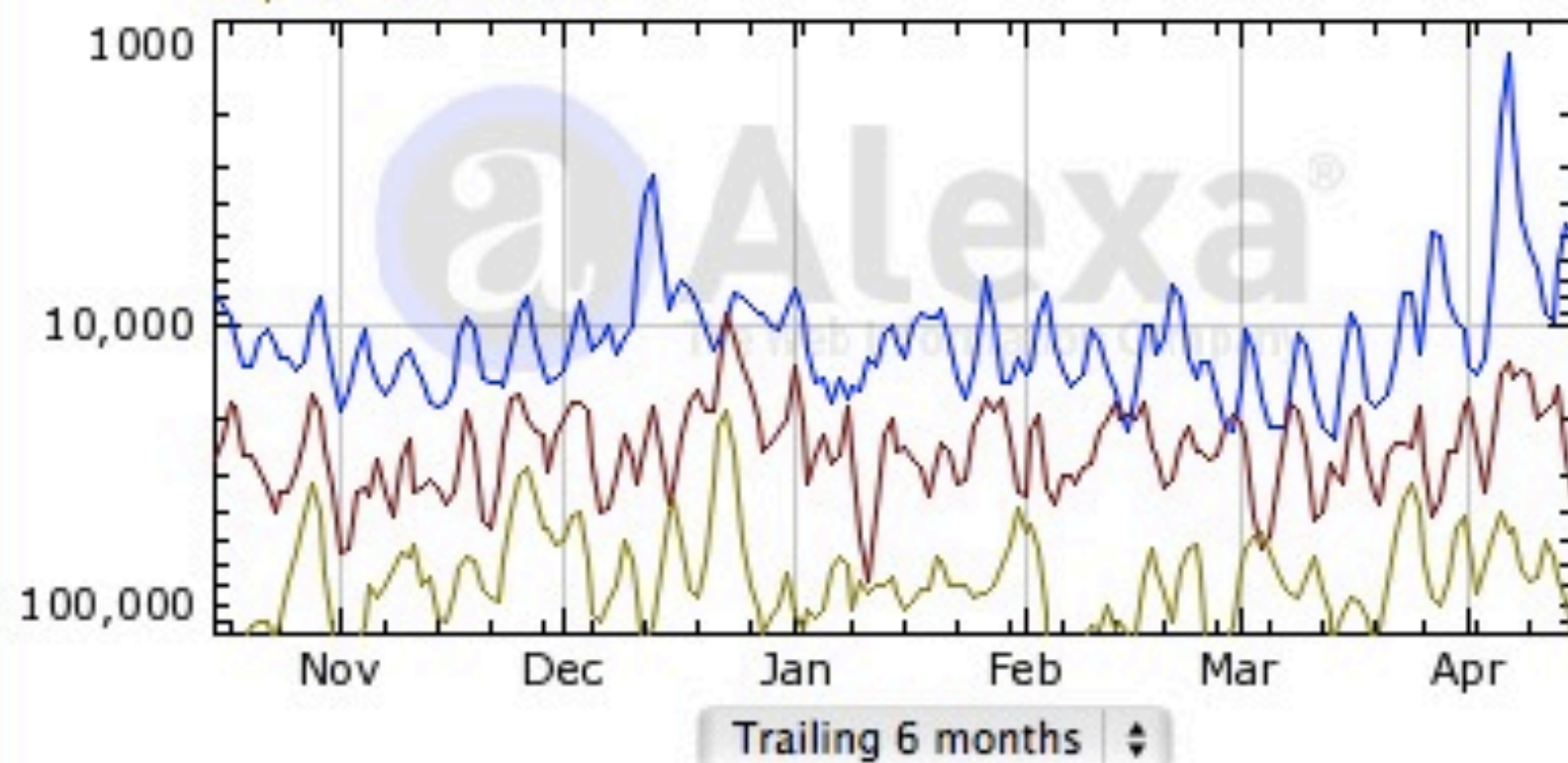
Search %

Daily Traffic Rank Trend

[gog.com](#)

[gamersgate.com](#)

[impulsdriiven.com](#)



Traffic rank for gog.com:

	Traffic Rank	Change
Yesterday	6,172	+2,518 ↓
7 day	6,026	+3,149 ↓
1 month	5,807	-7,378 ↑
3 month	8,956	-1,125 ↑

Compare **gog.com** to:

Traffic Rank

Reach

Pageviews

Pageviews/User

Bounce %

Time on Site

Search %

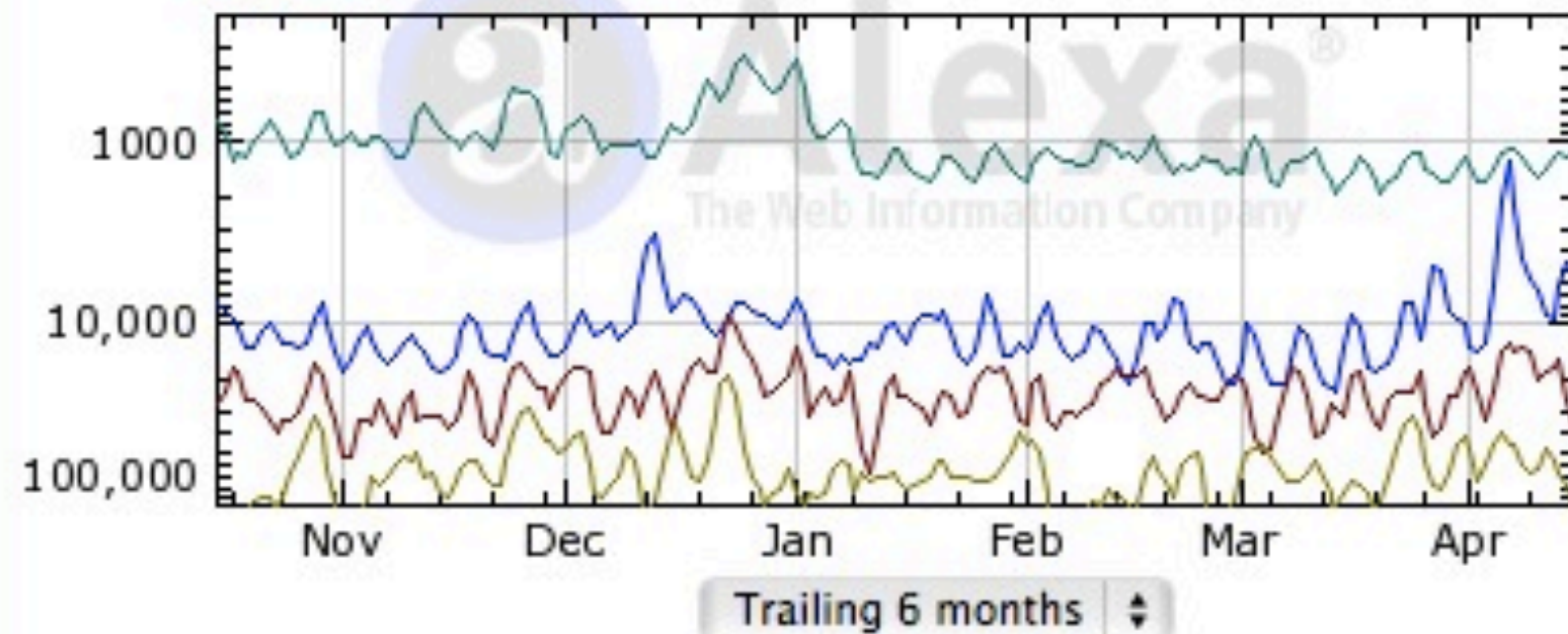
Daily Traffic Rank Trend

[gog.com](#)

[gamersgate.com](#)

[impulsdriiven.com](#)

[steampowered.com](#)



Traffic rank for gog.com:

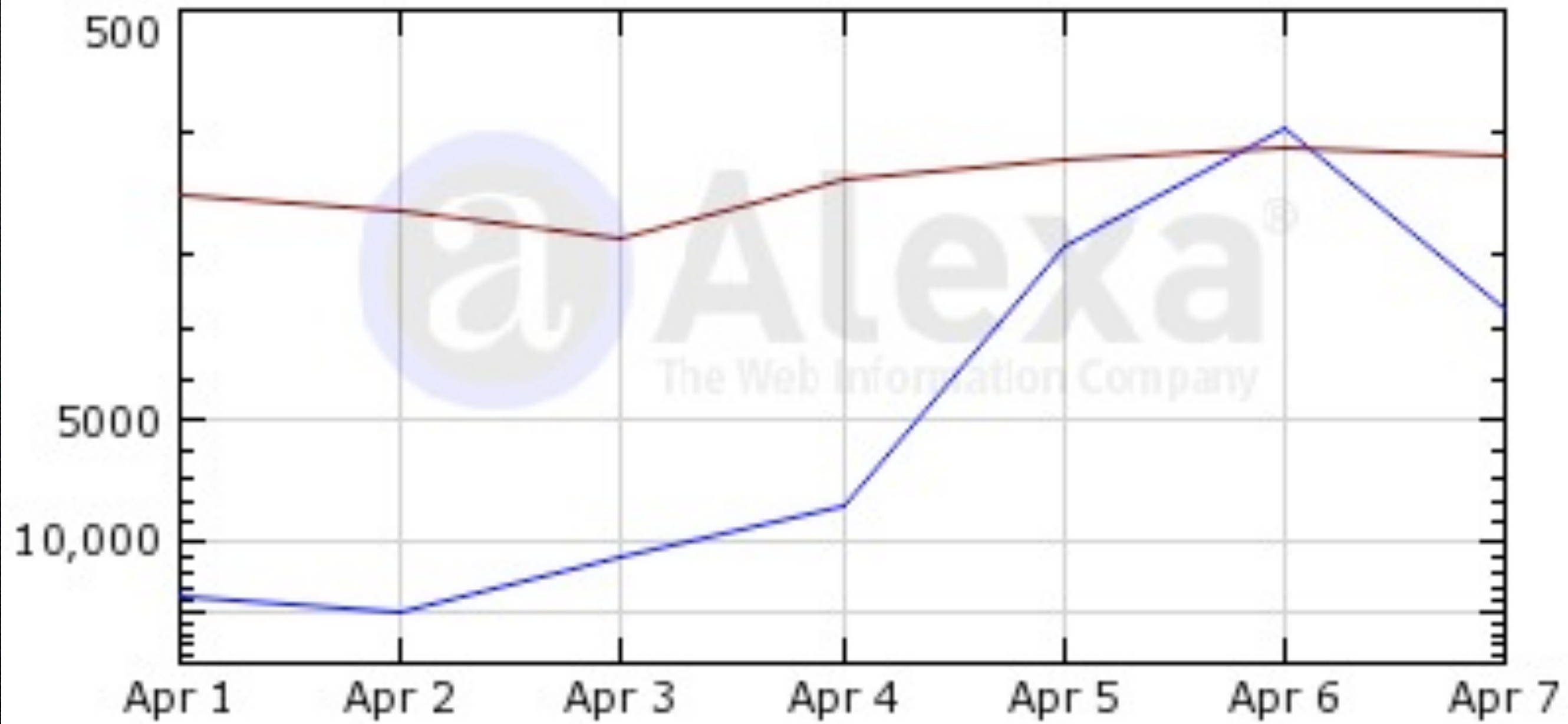
	Traffic Rank	Change
Yesterday	6,172	+2,518 ↓
7 day	6,026	+3,149 ↓
1 month	5,807	-7,378 ↑
3 month	8,956	-1,125 ↑

Compare **gog.com** to:

Daily Traffic Rank Trend

gog.com

steampowered.com



**POKOCHAJ
SWOICH
KLIENTÓW!**

❤️ 09.04.2012 @ 23:19 #1

PM

17 April, 2012 is a special date that most of us have already circled in our respective calendars. It so happens that myself and [DelightfulMcCoy](#) will make the day even more special, at least as far as we are concerned. Back in June last year, in the dark era when these official forums were still down for what we were promised would be temporary maintenance, we made contact with each other on the GOG forums, discussing The Witcher at length; and not only did we become good friends, we also started falling in love over the months that followed. Naturally, the various topics of conversation spanned more than The Witcher universe and the like, but it was certainly what made us connect so strongly from the start.

The growing situation called for drastic measures to be taken, and in late September I paid her a lengthy visit in Germany. We got along splendidly as we quickly realised that we had more to go for us than simple (yet outstanding) keyboard chemistry; despite some nervousness, we soon decided to live together, and we've been doing just that since December. Believing ourselves to have found nothing short of a soul-mate in one another, we couldn't stop there, and to sort of honour the game that made our meeting even possible to begin with, we settled on the date 17 April for our **wedding day**. It seemed oddly fitting, and the honeymoon will (at least partly) consist of playing the Enhanced Edition together - we wouldn't want to have it any other way. 🥰

Only a week remains, so we wanted to take this opportunity to share our happy news with the rest of you. We have both spent a lot of time here, and though it's impossible to get along with *everyone* in any given community, we think it is fair to say that this is by far one of the finest, that we are both happy to be a part of. 🥰 ❤️

Prezentacja dostępna jest na stronie:

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... a dla tych co mimo wszystko
nie lubią swoich klientów:

<http://goo.gl/Byusy>