



CD PROJEKT®

**GUIDE TO THE GENERAL MEETING**  
**OF CD PROJEKT S.A.**

*Disclaimer*

*This English language translation has been prepared solely for the convenience of English speaking readers. Despite all the efforts devoted to this translation, certain discrepancies, omissions or approximations may exist. In case of any differences between the Polish and the English versions, the Polish version shall prevail. CD PROJEKT, its representatives and employees decline all responsibility in this regard.*

This document is provided for information purposes only and does not constitute a binding interpretation of common law. All matters related to the General Meeting of CD PROJEKT are regulated by the applicable legislation, the CD PROJEKT S.A. General Meeting Regulations and the Terms and Conditions of Participation in the General Meeting of CD PROJEKT S.A. using Electronic Communication Tools. We encourage all readers to familiarize themselves with the above-mentioned documentation.

## Esteemed Fellow Shareholders,

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We invite you to take part in the General Meeting of CD PROJEKT S.A. which will be held on 23 June 2026 at 10:00 at the company headquarters – Warsaw, Gołędzinowska 5.

For Shareholders who are unable to personally participate in the meeting, we provide the means to take part remotely and exercise their voting rights using electronic communication tools.

During the General Meeting we will summarize the CD PROJEKT Group's business highlights and earnings achieved in 2025. Shareholders will be asked to vote on resolutions approving the financial statements of the Company and its Group for 2025, and also to grant discharge to members of the Management Board and Supervisory Board of the Company. Moreover, same as every year, Shareholders will also vote on approving the annual statement of the Supervisory Board, and on endorsing the Supervisory Board report on remuneration of Members of the Management Board and Supervisory Board in 2025.

The General Meeting will also decide, among others, on allocation of the CD PROJEKT S.A.'s net earnings in 2025, amendments to Company Articles, introduction of a Short-Term Incentive Scheme for the Management Board and Managerial Personnel, and the attendant changes in the Remuneration Policy. Detailed justification for the proposed draft resolutions can be found further below in this Guide.

On behalf of the entire Management Board, I invite you to take an active part in the General Meeting of CD PROJEKT S.A. Should you have any questions or concerns, do not hesitate to reach out to us at [wza@cdprojekt.com](mailto:wza@cdprojekt.com).

Respectfully,

**Michał Nowakowski**



**Joint Chief Executive Officer, Board Member**



## Draft resolutions and Management Board recommendations

Key matter	Resolutions no.	Management Board recommendation
<u>Approval of annual reports of CD PROJEKT S.A. and the CD PROJEKT Group for 2025</u>	3-5	SUPPORT
<u>Allocation of profit for 2025</u>	6	SUPPORT
<u>Discharge for Members of the Management Board of CD PROJEKT S.A. for 2025</u>	7-12	SUPPORT
<u>Discharge for Members of the Supervisory Board for 2025</u>	13-17	SUPPORT
<u>Expressing an opinion concerning the CD PROJEKT S.A. Supervisory Board report on remuneration of Management Board and Supervisory Board members in 2025</u>	18	SUPPORT
<u>Approval of the annual report of the Company's Supervisory Board for 2025</u>	19	SUPPORT
<u>Amendments to Company Articles concerning change in the Company's name to "CD PROJEKT RED Spółka Akcyjna"</u>	20	SUPPORT
<u>Amendments to the Remuneration Policy for Members of the Management Board and Supervisory Board of the Company in light of the proposed introduction of the Short-Term Incentive Program for the Management Board and Managerial Personnel, as well as the associated creation of a reserve capital and authorization to carry out buy-back of own shares</u>	21-24	SUPPORT

## Summary of key business events and financial results achieved by the CD PROJEKT Group in 2025

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In 2025 the CD PROJEKT Group reported 867 million PLN in sales revenues, which represents an increase by 9% compared to the preceding year. Consolidated net earnings from continuing activities reached 521 million PLN (18% y-o-y increase), while the Group's total net earnings, including from the sale of the GOG.COM platform, were reported at 595 million PLN. In terms of primary drivers, these earnings were generated mainly by continuing strong sales of *Cyberpunk 2077* together with its *Phantom Liberty* expansion, as well as the enduring popularity of *The Witcher 3: Wild Hunt*. By the end of 2025 cumulative sales of games from The Witcher trilogy reached 85 million copies; *Cyberpunk 2077* had sold 35 million copies, while *Phantom Liberty* reached 10 million in unit sales. Earnings were also affected by the launch of *Cyberpunk 2077* on a new hardware platform – Nintendo Switch 2 – and by making the game available as part of the PlayStation Plus Extra and Premium subscription packages.

In strategic terms, 2025 brought important changes in the Group's structure. On 31 December the sale of 100% of GOG sp. z o.o. shares for a total of 90.7 million PLN was finalized. This decision allowed us to concentrate all our resources and focus on our main business: development of video games. At the same time, CD PROJEKT RED carried on with intensive development activities: in addition to reaching an advanced phase of development on *The Witcher 4*, the Studio's team officially began working on a new game representing our new proprietary and internally developed IP codenames Hadar.

The Group's financial standing remains strong. Despite record-breaking investment in development of new games (over 513 million PLN), payment of a dividend (nearly 100 million PLN), and buy-back of own stock (22 million PLN), the Company's yearend financial reserves stood at over 1.3 billion PLN. Positive cash flows from operating activities – at 591 million PLN – guarantee full creative autonomy and provide a stable foundation for the Company's ambitious plans for the coming years.

We invite you to familiarize yourself with a summary of our earnings and key business events occurring at the CD PROJEKT Group in 2025, which can be found on our corporate website at [www.cdprojekt.com](http://www.cdprojekt.com) under the "[Result Center](#)" tab.

## Allocation of profit for 2025

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On 20 May 2026 (Current Report no. [6/2026](#)) the Management Board of CD PROJEKT S.A. recommended that the Company's net profit for the financial year 2025, at 609 469 373.41 PLN, be fully allocated to its reserve capital.

The Management Board recommendation to not pay out a dividend is driven by the strategic goals of the CD PROJEKT Group. CD PROJEKT RED is currently carrying out intensive development work on multiple projects, which follows up on the ambitious growth plans of the Company and its Group, and calls for adequate funding to cover future investment projects and publishing costs. It is the Management Board's intent to maintain a financial cushion which ensures operational flexibility, and allows us to exploit emerging business opportunities. In the Board's opinion, retaining the achieved earnings at the Company will contribute to long-term growth in its value, and is therefore in the shareholders' interest.

The Management Board's recommendation received a positive opinion from the Supervisory Board.

At the same time the Management Board wishes to underscore that it stands by the core tenets of the CD PROJEKT S.A. Dividend Policy, adopted in January 2025.



## Management Board and Supervisory Board – discharge for 2025

### Composition of the Management Board of CD PROJEKT S.A. in 2025



#### **Michał Nowakowski – Joint Chief Executive Officer, Board Member**

Jointly responsible for formulating the long-term vision of Company development, coordinating the Company's activities and managing the Company. In particular, he bears responsibility for the Company's business strategy and effective sales policy. Supports development of new product lines and manages the existing product catalogue (in the framework of the franchise flywheel concept). Shapes long-term business relations with key partners and represents the Company in contacts with investors. Affiliated with the CD PROJEKT Group since 2005, originally as the person in charge of international contacts and purchasing licenses in the framework of CD PROJEKT's publishing activities. A longstanding representative of CD PROJEKT RED, he manages the Studio's international contacts with collaborators and distributors of its products.



#### **Adam Badowski – Joint Chief Executive Officer, Board Member**

Jointly responsible for formulating the long-term vision of Company development, coordinating the Company's activities and managing the Company. In particular, he bears responsibility for the Company's creative vision and managing, developing and supervising its creative teams. He creates and defines the Company's unique public image and style which distinguish the Company and its products on the market. Affiliated with the CD PROJEKT Group since 2002. As a 3D graphics designer and animator, he took an active part in creating the initial team of developers working on The Witcher project in Łódź. As Board Member he has long been responsible for managing the studio and for development of CD PROJEKT RED games.



#### **Piotr Nielubowicz – Chief Financial Officer, Board Member**

Supervises the Company's financial strategy, its disclosure obligations – financial and otherwise, and legal matters. Oversees strategic corporate projects, key investments and the Company's climate and environmental policies.

Since 1999, as co-owner, he actively participates in the activities of CD PROJEKT Group member companies, among others as Board Members and CFO.





### **Piotr Karwowski – Joint Chief Operating Officer, Board Member**

Oversees processes related to video game development, optimizing the Company's operational capabilities, incl. in the scope of external and internal development of games, and management of studios which comprise the Group. Supervises development of online gaming and UX competences.

His professional career began in 1998 when he joined CD PROJEKT. Over the years he has overseen the creation and development of CD PROJEKT and gram.pl online storefronts. He is one of the creators of GOG.com – a global digital distribution platform launched in 2008. Until the end of 2025 he was a Board Member of GOG sp. z o.o.



### **Paweł Zawodny – Joint Chief Operating Officer, Board Member**

Responsible for guiding the Company's tech strategy and optimizing its operational capabilities. Plays a key role in the process of technological and organizational transformation of CD PROJEKT RED. Supervises the Company's activities in the scope of recruitment, talent management and work methodology, ensuring that they align with the Company's broad transformational objectives.

Began his professional career in 1997 at the Wrocław-based Techland company, where, until 2016, he was responsible for gamedev activities and development of the studio, including as Board Member (since 2009). Joined the CD PROJEKT Group in 2018, initially as head of its Wrocław studio and currently as the Chief Technology Officer (CTO) and production head at CD PROJEKT RED.



### **Jeremiah Cohn – Chief Marketing Officer, Board Member**

Responsible for the Company's global marketing strategy, product communications and branding in support of franchise development. Builds global recognition of the Company, its IP and its releases, and oversees the Company's relations with fans and the gaming community.

His professional career involved appointments as marketing director, brand manager and game designer at global publishing corporations, including Activision, Warner Brothers, Atari and Electronic Arts. In 2014 he joined the CD PROJEKT Group as managing director and board member at CD PROJEKT Inc. – the Group's American subsidiary which operates in North America. He also sits on the board of CD PROJEKT SILVER Inc. – a US-based subsidiary of the Group.

## Composition of the Supervisory Board of CD PROJEKT S.A. in 2025<sup>1</sup>



### **Marcin Iwiński – Co-Chair of the Supervisory Board**

Graduate of the Warsaw University Faculty of Management, majoring in Management and Marketing. He also completed a graduate course in management at the Warsaw University Faculty of Management. In 1994, together with Michał Kiciński, he founded a company named CD Projekt, which eventually morphed into the CD PROJEKT Group. He has been responsible for business development, publishing activities, international contacts and broad strategy of the company, and thereafter the whole Group, in his capacity as Vice President for International Affairs. He has played a crucial part in ensuring that the CD PROJEKT RED studio enjoys a strong position on the international market, and has been largely responsible for the success of its two main franchises: The Witcher and Cyberpunk 2077. The brands he developed are trusted by numerous business partners, and beloved by millions of gamers the world over.



### **Adam Kiciński – Co-Chair of the Supervisory Board; Member of the Audit Committee**

Joined CD PROJEKT in 1994 as the first employee of the newly founded company. Established and subsequently managed a network of CD PROJEKT company stores, and thereafter served as Sales Director. Since 2004 he co-directed the activities of CD PROJEKT RED – a new member company of the Group tasked with developing The Witcher – becoming its sole director in 2006. Following the formal conclusion of the merger with Optimus and devolution of de-facto responsibility for further management of Optimus upon the owners of CD PROJEKT he was promoted to the company's Management Board, eventually becoming its President (in 2010). Between January 2024 and the end of 2024, he sat on the Board of CD PROJEKT S.A. as Chief Strategy Officer, where his responsibilities included developing the Company's strategy and supporting implementation thereof.



### **David Gardner – Deputy Chair of the Supervisory Board; independent Member of the Supervisory Board\***

Has over thirty years' worth of experience in establishing, developing and effectively managing businesses, particularly in the videogame industry. As one of the first employees of Electronic Arts (EA) he played a pivotal role in guiding the company's expansion in the European market, and later served as the Chief Operating Officer (COO) of EA's World-Wide Studio organization. Between 2008 and 2010 he served as board member of Atari (as CEO) and between 2010 and 2024 as an investor at Playfish, Unity, Supercell and as Board Member at Singularity 6 and Double Loop Games. He is currently a general partner at London Venture Partners, where he supports entrepreneurs in establishing and developing gamedev companies. He is also a private investor with a personal stake in innovative startups, mainly in the gamedev and tech industries.

\* independence criteria specified in the act of 11 May 2017 on licensed auditors, audit firms and public supervision, and in European Commission recommendation no. 2005/162/EC of 15 February 2005 on the role of non-executive or supervisory directors of listed companies and on the committees of the (supervisory) board.

<sup>1</sup> On 8 January 2025 at a meeting of the Company's Supervisory Board:

- Adam Kiciński and Marcin Iwiński were appointed to the position of Chair of the Supervisory Board for its new term, as a result of which they are each referred to as Co-Chairs of the Supervisory Board;
- David Gardner was appointed to the position of Deputy Chair of the Supervisory Board for its new term;
- an Audit Committee was appointed for the new term, with the following composition: Professor Agnieszka Słomka-Gołębiowska, Beata Cichoń-Tylman, Adam Kiciński, with Professor Agnieszka Słomka-Gołębiowska further appointed to the position of Chair of the Audit Committee.



**Prof. Agnieszka Słomka-Gołębiowska – Chair of the Audit Committee; independent Member of the Supervisory Board\***

Professor at the Warsaw School of Economics with research focus on governance and sustainability. She holds a PhD in Economics, having graduated from the WSE, majoring in Finance and Banking, and MSc. in Finance and Banking from the Warsaw School of Economics, and completing the Master Program in International Business at the Copenhagen Business School. She has received the Alexander von Humboldt Fellowship at Muenster University and the Polish-American Fulbright Fellowship. She is an independent member of the supervisory board and provides advisory services to companies in the scope of corporate governance and sustainability. She currently serves as chair of the supervisory board of mBank S.A., chair of the Remuneration and Promotion Committee, and member of the Risk Management Committee and the Audit Committee. She sits on the supervisory board and chairs the Audit Committee at the Pracuj.pl Group. Since 2025 she is also a member of the Board of Directors of Jerónimo Martins SGPS, SA.

She holds a seat at the EU Platform on Sustainable Finance, as well as on the Advisory Board of Sustainable Investment Forum Poland (POLSIF) and on the Program Council of the Academy of Corporate Governance supporting the Ministry of State Assets. In 2019 she received the Corporate Governance Personality Award.



**Beata Cichocka-Tylman – Member of the Audit Committee, independent Member of the Supervisory Board\***

Has over 24 years' worth of experience in the area of innovation and finance. She has worked at the foremost consultancy companies (Deloitte, PwC Polska), where she was responsible for procurement for innovation subsidies and consultancy related to innovative developments at enterprises. Since 2019 she has been an expert for Subsidies and Relief at Dentons.

She specializes in the IT sector, advising companies in matters related to obtaining subsidies, applying R&D tax relief and developing innovation strategies. She has led a team responsible for developing 9 sector programs for the National Center for Research and Development (NCBR), including the GameINN program which is targeted at the gamedev industry. She has also advised the Finance Ministry in drafting the IP Box regulation.

Since 2019 she has co-managed one of the largest accounting firms in the Podlaskie voivodship. In 2022 she received the 2022 Business Angel of the Year award, and was listed among the Top 100 Women in the VC and Startup Ecosystem in Poland.

\* independence criteria specified in the act of 11 May 2017 on licensed auditors, audit firms and public supervision, and in European Commission recommendation no. 2005/162/EC of 15 February 2005 on the role of non-executive or supervisory directors of listed companies and on the committees of the (supervisory) board.

## Expressing an opinion concerning the CD PROJEKT S.A. Supervisory Board report on remuneration of members of the Management Board and Supervisory Board in 2025

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According to the provision of the Commercial Companies Code (Art. 395 § 21), the General Meeting is required to vote on a resolution expressing its opinion with regard to the CD PROJEKT S.A. Supervisory Board report on remuneration of members of the Management Board and Supervisory Board.

We invite you to familiarize yourself with the Report, which is available on the Company's [corporate website](#) under the "General Meeting" tab.

## Approval of the Supervisory Board annual report for 2025

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The need to vote on approving the Supervisory Board report for 2025 arises in connection with the Company's compliance with principle 2.11 of the [Best Practices for WSE Listed Companies, 2021 edition](#).

In line with the aforementioned principle, the Supervisory Board of CD PROJEKT S.A. prepares and submits to the Ordinary General Meeting an annual report covering the given financial year. The reports contains, among others, information regarding the composition of the Supervisory Board and its committees, identifying members which meet independence criteria, along with a list of activities undertaken by the Supervisory Board during the given year.

We invite you to familiarize yourself with the CD PROJEKT S.A. Supervisory Board report for 2025, which is part of the documentation submitted to the General Meeting, and can be found on the Company's [corporate website](#) under the "General Meeting" tab.

## Amendments to Company Articles concerning change in the Company's name to "CD PROJEKT RED Spółka Akcyjna"

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The amendment to Company Articles which changes the name of the Company to "CD PROJEKT RED Spółka Akcyjna" stems from the intent to ensure uniformity between the name of the Company and that of the CD PROJEKT RED studio. The Studio's activity now fully aligns with the main area of activity of the Company, which comprises production and publishing of video games, and managing the Company's franchises – among others by developing and licensing tie-in products. In the Management Board's opinion, the new name will ensure consistent communication around the CD PROJEKT RED brand.

## **Amendments to the Remuneration Policy for Members of the Management Board and Supervisory Board of the Company in light of the proposed introduction of the Short-Term Incentive Program for the Management Board and Managerial Personnel, as well as the associated creation of a reserve capital and authorization to carry out buy-back of own shares**

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The following programs are currently in force at the CD PROJEKT Group:

- a short-term incentive program (settled in annual cycles) for Members of the Management Board of the Company, which is linked to the CD PROJEKT Group's earnings;
- annual monetary bonuses for persons managing individual strategic business areas („Managerial Personnel”), which are linked to the annual earnings posted by the Group or by the corresponding segment thereof.

A proposal has been made to replace both of the above-mentioned short-term remuneration schemes with a consolidated Short-Term Incentive Program (“the STI Program”), covering Members of the Management Board and Managerial Personnel. The STI Program will be stock-based, with an option for cash settlements.

In the Management Board's opinion, introducing the STI Program will further align the interests of its participants and those of the Company's shareholders, and further incentivize the Management Board and Managerial Personnel to work towards strengthening the Company's capitalization on the Warsaw Stock Exchange. Introducing the STI Program will effectively motivate the eligible parties to maximize results and pursue the Group's annual operating and financial goals. Following introduction of the STI Program, the existing monetary short-term remuneration may be replaced with assignment of Company stock which will previously have been bought back on the market. Any shares acquired by participants of the STI Program will be covered by a one-year lock-up period. Thus (except for fees charged by the investment broker) introduction of the STI Program only serves to change the means by which remuneration is assigned, and does not impact the Group's future costs.

In order to eliminate the risk of stock dilution, the new program will be settled solely using stock bought back on the market – which is why the OGM is also asked to vote on resolutions concerning creation of a reserve capital to facilitate implementation of the STI Program, and authorizing the Management Board to carry out buy-back of Company stock which will thereafter be offered to participants of the STI Program.

The proposed change in the Remuneration Policy for Members of the Management Board and Supervisory Board of the Company is directly tied to the intent to introduce the Short-Term Incentive Program for the Management Board and Managerial Personnel.

## Communication with shareholders

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CD PROJEKT strives to provide investors with equal access to reliable information concerning the Company's business activities. To this end, the Company employs a range of communication tools targeting individual investors, analysts representing brokerage houses and investment fund managers. The Company responds to inquiries submitted by any of its shareholders, regardless of their capital involvement.

We encourage you to contact us:

**Address:** ul. Jagiellońska 74, 03-301 Warszawa

**Mail:** [gielda@cdprojekt.com](mailto:gielda@cdprojekt.com)

**Phone:** +48 22 519 69 00

## Frequently asked questions

### Who is entitled to participate in the General Meeting (GM) of CD PROJEKT S.A. convened on 23 June 2026?

The right to participate in the General Meeting appertains specifically to those individuals who will have held at least one share of CD PROJEKT S.A. stock in their securities account sixteen days prior to the date of the General Meeting, i.e. on 7 June 2026 (this date is referred to as "Registration Day").

### What should I do to be able to participate in the General Meeting?

First, you have to be a shareholder of CD PROJEKT S.A. on the Registration Day. Furthermore, you need to contact the brokerage house which manages the securities account where your CD PROJEKT S.A. shares are deposited, and request a named certificate of eligibility for participation in the GM. Shareholders can do so between the day on which convocation of the GM is announced (27 May 2026) and the first business day following the Registration Day (8 June 2026).

The list of shareholders entitled to participate in the General Meeting will be collated by the Company on the basis of data obtained from the National Depository for Securities.

### How can I check who is on the list of shareholders entitled to participate in the GM?

The Company will provide each shareholder entitled to participate in the GM with access to the list of all shareholders entitled to participate in the GM. This list can be accessed at the registered seat of CD PROJEKT S.A. at Jagiellońska 74, Warsaw, between 9:00 and 16:00 throughout the three business days immediately preceding the General Meeting, i.e. on 18, 19 and 22 June 2026.

The list can also be obtained by e-mail sent to an address indicated by the shareholder. To arrange this method of delivery, please contact us at [wza@cdprojekt.com](mailto:wza@cdprojekt.com).

### Ordinary General Meeting – key information

**Date: 23 June 2026**

**Time: 10:00 CEST\***

### Means of participating:



in person,  
via a proxy



remotely,  
using electronic  
communication tools

### Key dates

- 27 May 2026 – convocation of the General Meeting
- 7 June 2026 – Registration Day
- 8 June 2026 – first business day following the Registration Day
- 18, 19 and 22 June 2026 – dates on which the list of shareholders entitled to participate in the General Meeting will be available for viewing at the Company's office
- 23 June 2026 – date of the General Meeting

\*All shareholders who wish to personally participate in the upcoming General Meeting are requested to arrive ahead of time and complete their registration by 10 a.m. The meeting room will be available for participants from 9:30 a.m.



### **Do I have to be physically present at the Company HQ in Warsaw to take part in the General Meeting?**

The Company provides shareholders with a remote participation option using electronic communication tools. Of course, physical participation at CD PROJEKT S.A. offices in Warsaw, will still be possible.

### **I want to participate in the General Meeting and exercise my voting rights remotely using electronic communication tools – what do I need to do?**

In order to participate in the GM and exercise voting rights remotely using electronic communication tools, you need to be a shareholder of the Company on the Registration Day and obtain a named certificate of eligibility from your brokerage house. Once these conditions are met, you need to – not later than 7 days prior to the GM – e-mail to [wza@cdprojekt.com](mailto:wza@cdprojekt.com) a properly filled out notification form, signed using your trusted profile or qualified electronic signature, or signed by traditional means and subsequently scanned and saved in PDF format (you can download the notification template [here](#)), together with documentation which enables us to identify you as a shareholder. Detailed information concerning the required documentation can be found in the [Terms and Conditions of Participation in the General Meeting of CD PROJEKT S.A. using Remote Electronic Communication Tools](#).

If a shareholder wishes to be represented at the GM by a proxy, we also need to receive documents which confirm that proxy rights have been granted. Further information can be found in the [Terms and Conditions of Participation in the General Meeting of CD PROJEKT S.A. using Remote Electronic Communication Tools](#).

Having obtained the required documents, CD PROJEKT will validate the eligibility of each applicant for participation in the General Meeting of the Company using electronic communication tools. If this validation is successful, not later than three days prior to the GM, the shareholder will receive detailed instructions concerning access to the GM voting platform, along with an initial login and password enabling them to register with the platform.

### **I'm not sure if my network connection and laptop meet the technical requirements of participation in e-GM. How do I make sure?**

Technical requirements related to remote participation in the GM using electronic communication tools can be found in [Appendix no. 1 to the Terms and Conditions of Participation in the General Meeting of CD PROJEKT S.A. using Remote Electronic Communication Tools](#). To make sure things are working as expected, the shareholder will be able to personally test the platform one day before the GM.

### As a shareholder, do I have to personally participate in the GM?

A shareholder who is a natural person may participate in the GM and exercise voting rights personally or through a proxy. A shareholder who is not a natural person may participate in the GM and exercise voting rights by being represented by a person authorized to issue declarations of will on their behalf, or by a proxy.

Detailed information concerning the required proxy authorization forms and other related conditions can be found in the [CD PROJEKT S.A. General Meeting Regulations](#) and the [Terms and Conditions of Participation in the General Meeting of CD PROJEKT S.A. using Remote Electronic Communication Tools](#).

### Who is authorized to submit draft resolutions?

According to the Commercial Companies Code, the right to demand that certain matters be included in the General Meeting agenda appertains to a shareholder or shareholders who collectively control at least 1/20 of the Company share capital.

The above-mentioned demand should be submitted to the Management Board of the Company not later than 21 days prior to the date of the General Meeting, i.e. by 2 June 2026.

The demand should be accompanied by a justification or by a draft resolution which relates to the proposed agenda item, and may be submitted by e-mail at [wza@cdprojekt.com](mailto:wza@cdprojekt.com).

Shareholders are entitled to submit to the Company, prior to the General Meeting date, in writing or by e-mail at [wza@cdprojekt.com](mailto:wza@cdprojekt.com), draft resolutions concerning matters added to the General Meeting agenda or additional matters which should be introduced to the General Meeting agenda.

Given the intent to apply Principle 4.8 of the Best Practices for WSE Listed Companies, draft resolutions concerning matters on the GM agenda should be submitted by shareholders not later than 3 days before the GM. Nevertheless, in line with Art. 401 § 5 of the Code of Commercial Companies, 2021 edition, any shareholder may also introduce draft resolutions concerning matters on the GM agenda while the General Meeting is in progress.

### Where can I find further information and documentation related to the General Meeting?

All documents related to matters on the General Meeting agenda or matters which are to be added to the General Meeting agenda prior to the General Meeting date, will be made available on the Company website at [www.cdprojekt.com](http://www.cdprojekt.com).

The above-mentioned documents include, among others:

- Notice of convocation of the GM, organizational information and meeting agenda,
- Draft resolutions which are to be considered at the GM, along with the corresponding justifications,
- Required forms (e.g. proxy authorization forms),
- Details concerning participation and exercise of voting rights using electronic communication tools.

The information and documentation related to the General Meeting available on [www.cdprojekt.com](http://www.cdprojekt.com) will be updated as necessary.

### What language can I use to address the General Meeting and exercise voting rights?

Documentation related to the General Meeting is prepared in Polish and fully translated into English. The General Meeting itself, at the CD PROJEKT HQ, will be held in Polish, with a live translation into English provided online. Tools which enable remote participation and exercise of voting rights are adapted to the needs of both Polish- and English-speaking participants<sup>2</sup>.

### When and by whom can candidatures for membership of the Supervisory Board be submitted?

According to the Company Articles, members of the Supervisory Board of CD PROJEKT S.A. serve four-year terms. Members of the Supervisory Board are appointed for each term by the General Meeting. Given the intent to apply Principle 4.9.1 of the Best Practices for WSE Listed Companies, 2021 edition, candidatures for membership of the Supervisory Board should be submitted early enough for all shareholders present at the General Meeting to be able to make an informed choice when voting on such candidatures, and in any case not later than three days prior to the General Meeting. Information regarding candidates, along with all accompanying materials, is published on the Company website.

### Who can I ask for help if I have questions concerning GM procedures?

Should you have any questions or concerns with regard to participation in the General Meeting, please contact the Company at [wza@cdprojekt.com](mailto:wza@cdprojekt.com).

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