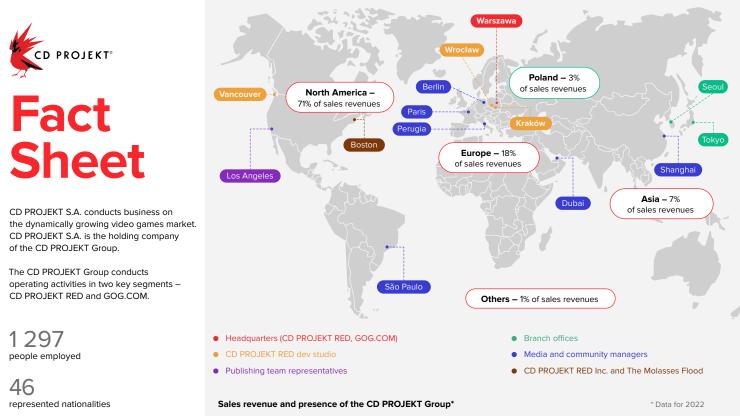
CD PROJEKT S.A. FACT SHEET 4.09.2023 WWW.CDPROJEKT.COM



About CD PROJEKT RED

Videogame development is carried out by the CD PROJEKT RED Studio - part of the CD PROJEKT Group. This activity comprises developing and publishing videogames, licensing the associated distribution rights, coordinating and directly pursuing PR and marketing activities related to the Studio's own products, manufacturing and selling or licensing tie-in products which exploit the commercial appeal of the Company's brands: The Witcher and Cyberpunk 2077.

Key facts:

- over 75 million copies sold of The Witcher, The Witcher 2: Assassins of Kings and The Witcher 3: Wild Hunt,
- over 20 million copies sold of Cyberpunk 2077,
- 97% of sales revenues from exports.

CD PROJEKT RED business model



Own IP and full control over the creation process

Focus on two franchises and a limited number of projects.

PUBLISHING

Gamers-first business philosophy enabled by independent publishing activities.



experienced developers who constantly prioritize quality. Three development studios: CD PROJEKT RED Europe,

CD PROJEKT RED North America* and The Molasses Flood.



Epic Games enabling us to

base our games on Unreal

experiences.

Engine

PRIORITY: GAMERS

(+/~)

Direct distribution of games. Global reach - collaboration with handpicked distributors of box editions of videogames

DISTRIBUTION

Honest and direct communication with gamers. Full control over the message.

SUPPORT DEPARTMENTS, INCLUDING: HR, ACCOUNTING, FINANCE, LEGAL DEPARTMENT, ADMINISTRATION, TAXES, INVESTOR **RELATIONS, IT**

* CD PROJEKT RED North America is expected to being operating in 2023

About GOG.COM

Digital distribution of computer games at a global scale is carried out by the GOG.COM platform and GOG Galaxy application, owned by GOG sp. z o.o. The activity comprises selling and delivering game binaries directly to the user's devices.

Key facts:

- over 8000 products in GOG.COM catalogue,
- cooperation with over 1200 publishers and developers of videogames from all over the world,
- the GOG.COM platform is available in six languages,
- 90% of sales revenues from exports.

CD PROJEKT RED core games



2011 – PC

2007 – PC



2015 – PC, Xbox One, PS4 2019 – Nintendo Switch 2022 - Xbox Series XIS, PS5



2020 – PC, Xbox One, PS4, Stadia 2022 – Xbox Series XIS, PS5



Management Board - professional experience in CD PROJEKT Group

Adam	Piotr	Adam	Michał	Piotr	Jeremiah	Paweł
Kiciński	Nielubowicz	Badowski	Nowakowski	Karwowski	Cohn	Zawodny
President, CEO	Vice President, CFO	Board Member, Head of	Member of the Board	Member of the Board	Member	Member of the Board,
29 years	24 years	CD PROJEKT RED studio	of Business Development	of Online Technology	of the Board, CMO	Head of Production, CTO
		20 years	18 years	16 years	9 years	5 years

Investment highlights

211.2 billion USD*,

* Newzoo

CD PROJEKT Group Strategy

- Expanding three unique and enduring franchises,
- More content for gamers with memorable single-player stories & multiplayer experiences,
- Spinning up the franchise flywheels Mobile games, TV & Film and more in association with external partners,
- Boost development abilities to deliver more content to gamers with a prime focus on quality, i.a. building a new studio – CD PROJEKT RED North America.

Long-term Product Outlook

WITCHER

The Witcher Remake





- Project Sirius New Witcher trilogy
- Cyberpunk 2077
 Expansion –
 Phantom Liberty
 - Project Orion
- Project Hadar



great potential in the global videogame market; estimated total volume in 2025:

(with exports accounting for 97% of the Group's consolidated sales revenues),

• The Witcher and Cyberpunk 2077 brands recognizable throughout the world.

strong exposure of the CD PROJEKT Group to the global market

CD PROJEKT S.A. – share price*

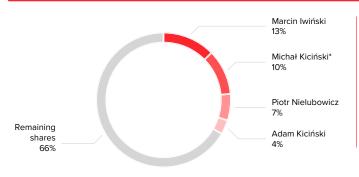
Financial summary report

in thousand PLN	2018	2019	2020	2021	2022	H1 2023
Sales revenues	362 901	521 272	2 138 875	888 172	952 576	325 214
Depreciation	16 635	37 487	267 664	104 729	117 432	49 824
EBIT*	112 392	180 286	1 157 077	232 903	377 347	99 087
Profit before taxation	123 033	189 162	1 164 949	219 108	393 185	120 727
Net profit	109 334	175 315	1 154 327	208 908	347 093	91 271

including: credits and loans	0	0	0	0	0	0
Short-term liabilities	117 283	273 299	540 969	228 267	204 534	116 759
Long-term liabilities	6 691	25 158	166 153	36 112	36 186	30 041
Equity	1 002 864	1 105 651	2 183 177	1 894 356	2 033 404	2 033 797
Total assets	1 126 838	1 404 108	2 890 299	2 158 735	2 274 124	2 180 597
including: cash and cash equivalents	659 370	482 301	727 703	676 586	615 157	466 461
Current assets	730 407	725 011	2 130 300	1 252 889	1 154 146	883 921
Fixed assets	396 431	679 097	759 999	905 846	1 119 978	1 296 676
in thousand PLN	31.12.2018	31.12.2019	31.12.2020	31.12.2021	31.12.2022	30.06.2023

* Operating profit

Shareholder structure



* According to a notice filed on 26 May 2021

Shares on the stock market*

GPW ticker	CDR		
Bloomberg Stock Code	CDR PW		
Reuters Stock Code	CDR.WA		
Index on the WSE	WIG20		
Number of shares in WSE trading	99 910 510		
Market capitalisation	14.7 B PLN		
Share price MIN (12TM)	76.81 PLN		
Share price MAX (12TM)	175.85 PLN		
Average daily trading volume (12TM)	457 thousand of shares		
Average daily trading value (12TM)	57M PLN		
Average number of transactions per session	6.2 thousand		

IR events

- September 6, 2023 Goldman Sachs
 Communacopia + Technology Conference
- October 10, 2023 The Finest CEElection Equity Investor Conference
- November 28, 2023 Consolidated quaterly report for Q3 2023

Join us

Founders and

Management Board members



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