## CD PROJEKT CAPITAL GROUP RESULTS IN 2016

ADAM KICIŃSKI President

**PIOTR NIELUBOWICZ** Vice President, CFO





## AGENDA

## Long-term sales of The Witcher series

## **2016 financial results**

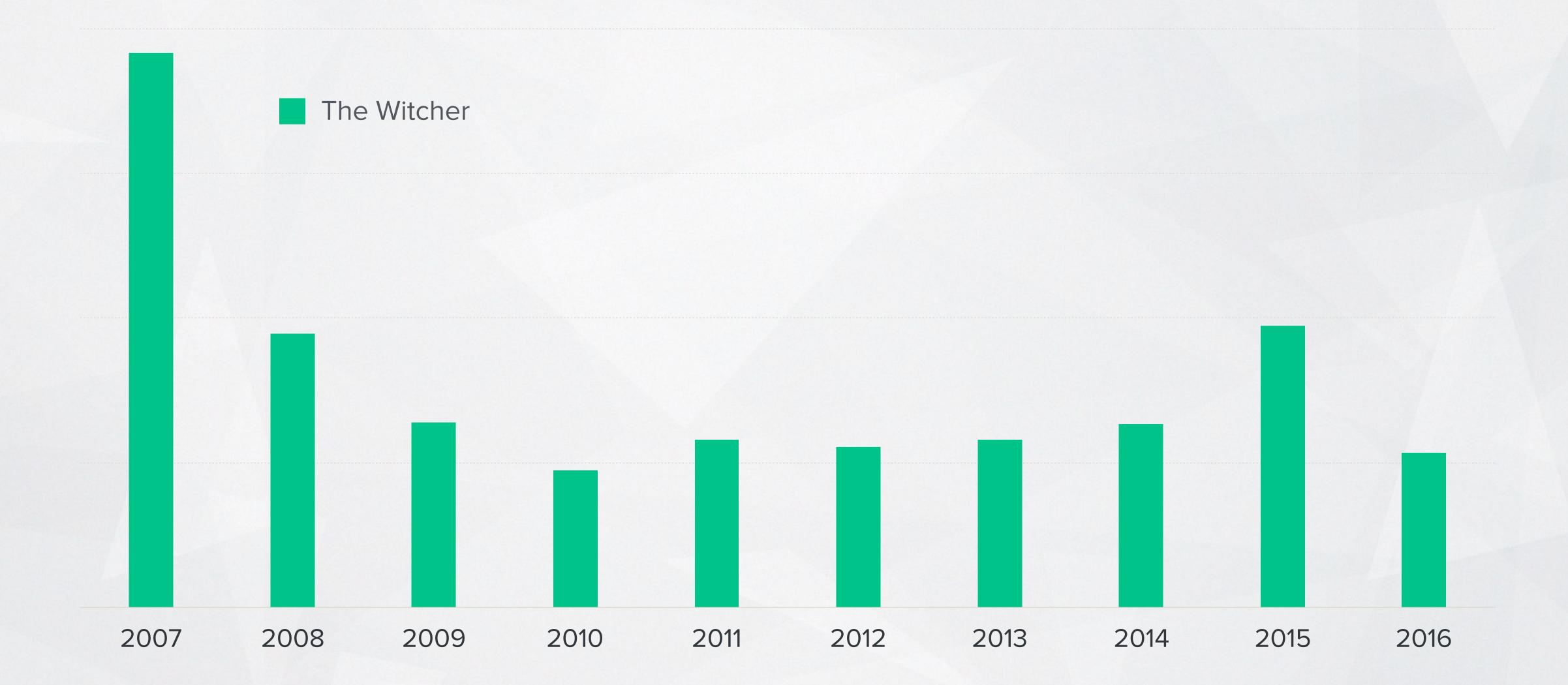
#### **GOG** Galaxy

## **GWENT: The Witcher Card Game**

#### **Q&A** session

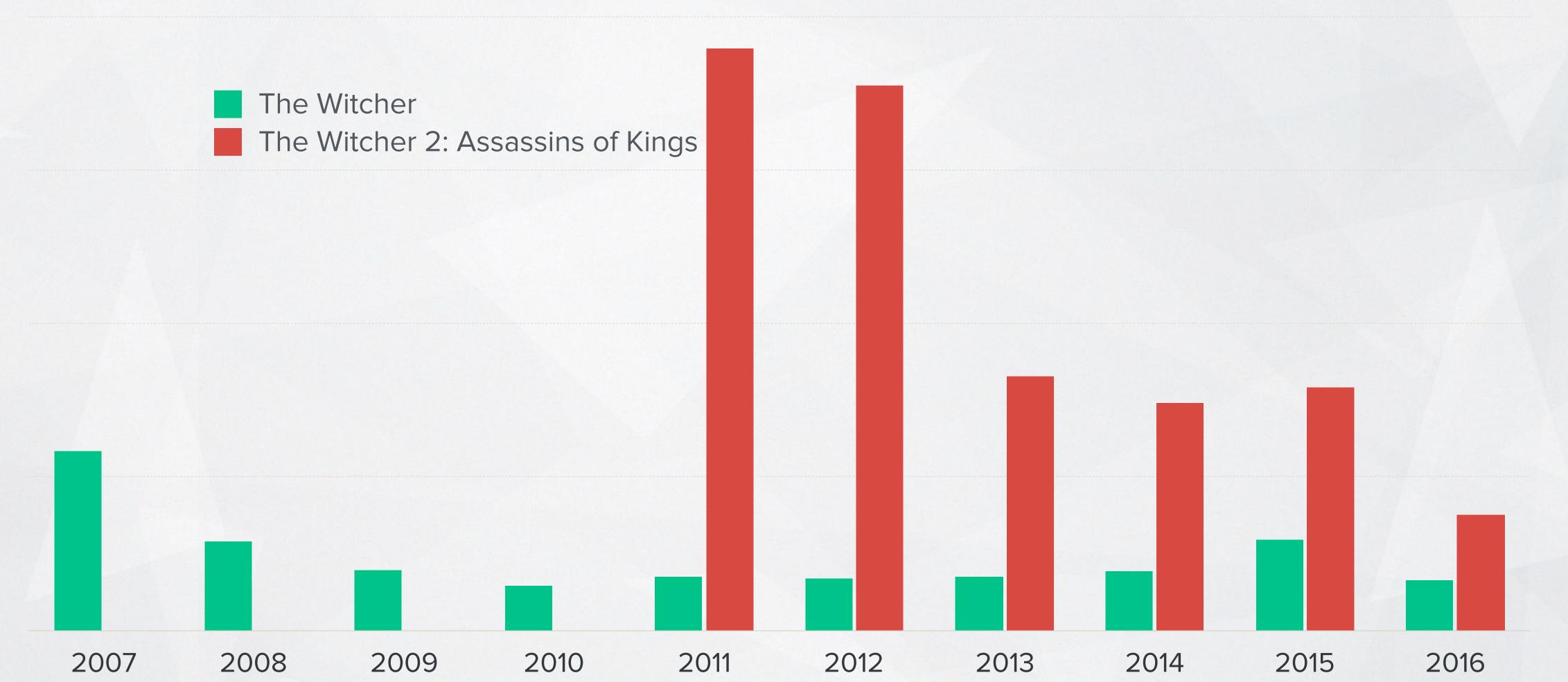


## THE WITCHER SERIES – ANNUAL REVENUES



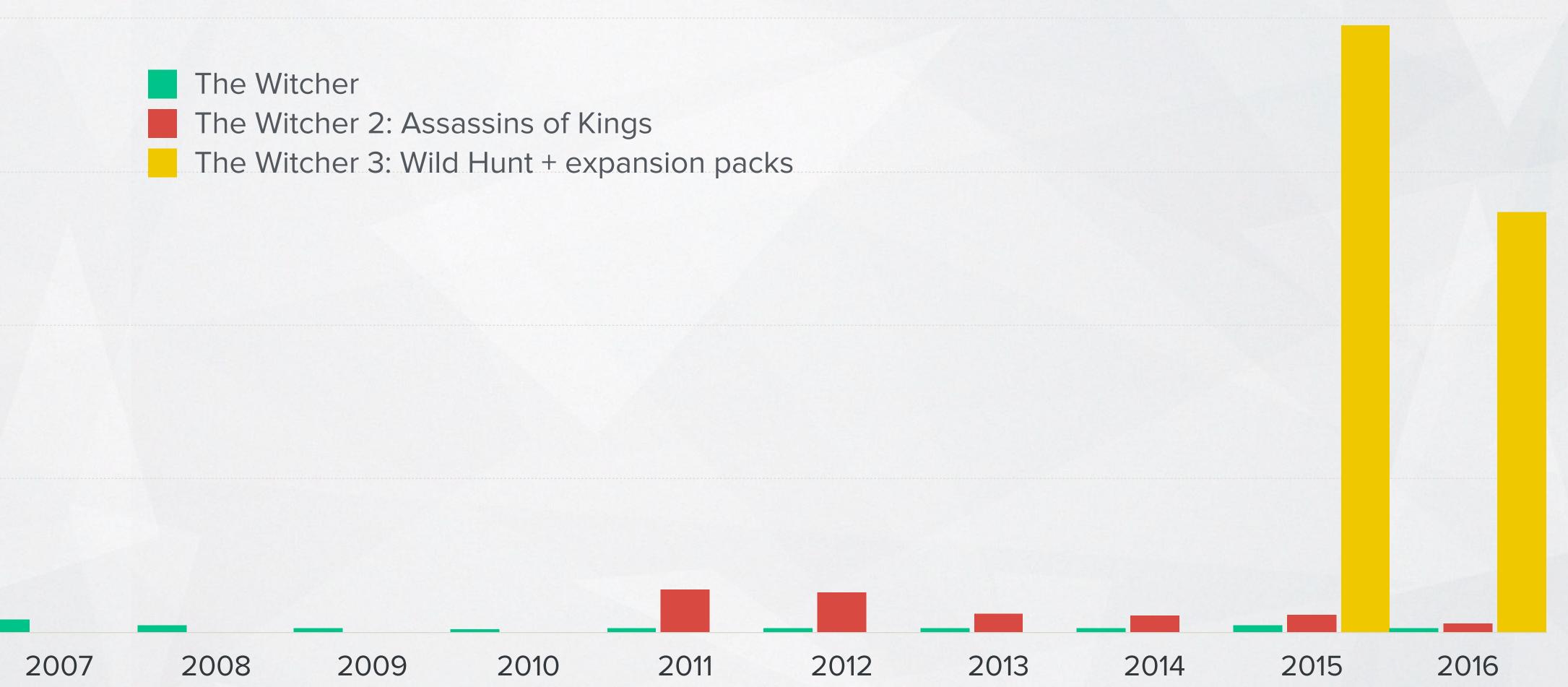
## **THE WITCHER SERIES – ANNUAL REVENUES**





## **THE WITCHER SERIES – ANNUAL REVENUES**

The Witcher The Witcher 2: Assassins of Kings



# THE WITCHER 3: WILD HUNT SALES





# FINANCIAL RESULTS



#### CD PROJEKT GROUP - SUMMARY OF RESULTS

#### Sales revenues

CD PROJEKT RED\*\*

GOG.com\*\*

Others\*\*

**Gross profit from sales** 

Selling costs

**General and administrative expenses** 

Other operating expenses less revenues

EBIT

Gross profit

Net profit

Net profitability

all figures quoted in PLN thousands

\*adjusted data

\*\* except intragroup sales

2016/2015	2016	2015*
73%	583 903	798 014
66%	450 260	681 923
115%	133 510	115 823
50%	133	268

469 946	587 393
141 784	146 581
21 344	14 520
3 191	2 099
303 627	424 193
311 938	421 585
	141 784 21 344 3 191 303 627

342 430	250 514	73%
42,9%	42,9%	

#### **CD PROJEKT RED - SUMMARY OF RESULTS**

	2011 W2 PC	2012 W2 X360	2013 "the year after"	2013 / avg. 2011:2012	2015 W3	2016 "the year after"	2016/2015
Sales revenues	48 655	47 478	23 579	<b>49</b> %	697 033	475 822	<b>68%</b>
Gross profit from sales	34 669	31 958	17 242	52%	548 395	427 230	78%
Operating costs	11 830	7 425	12 806	133%	101 978	102 942	101%
EBIT	22 839	24 533	4 436	19%	446 417	324 288	73%
Gross profit	22 239	24 571	6 068	26%	444 552	331 765	75%
Net profit	19 527	21 729	5 096	25%	360 240	267 175	74%

all figures quoted in PLN thousands

#### **GOG.COM - SUMMARY OF RESULTS**

Sales revenues

**Gross profit from sales** 

gross profitability of sales

operating costs

operating costs / revenues

EBIT

**Gross profit** 

Net profit

all figures quoted in PLN thousands

\* adjusted data; sales between entities comprising the GOG.com segment have been excluded

2014*	2015*	2016	2016/2014
63 945	115 823	133 518	209%
23 280	39 692	44 580	<b>191%</b>
36%	34%	33%	
13 843	26 331	38 181	276%
22%	23%	29%	
9 437	13 361	6 399	68%
8 343	12 045	5 875	70%
7 105	10 442	4 811	<b>68%</b>

#### **CD PROJEKT - ASSETS AND LIABILITIES**

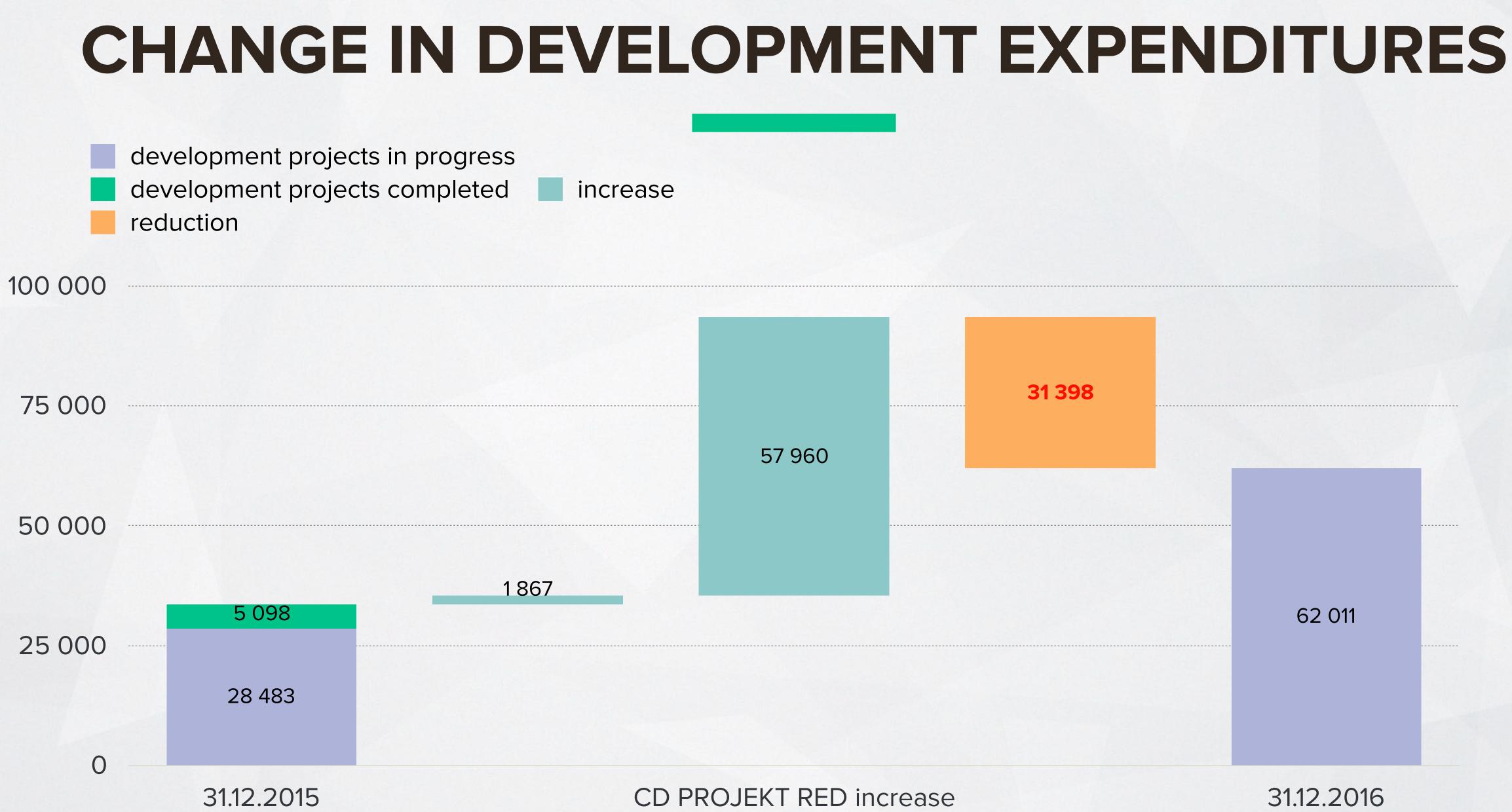
FIXED ASSETS	
Expenditures on development projects	
Other fixed assets	
WORKING ASSETS	
trade receivables	
cash, cash equivalents and other monetary assets	
other working assets	
TOTAL ASSETS	

EQUITY	
LONG-TERM LIABILITIES	
SHORT-TERM LIABILITIES	
trade liabilities	
other liabilities	
other provisions	
other short-term liabilities	
TOTAL LIABILITIES	

all figures quoted in PLN thousands \*adjusted data

2015*	2016	change	% change
137 997	170 644	32 647	24%
33 581	62 011	28 430	85%
104 416	108 633	4 217	4%
521 178	704 316	183 138	35%
22 603	27 971	5 368	24%
393 637	597 204	203 567	52%
104 938	79 141	-25 797	-25%
659 175	874 960	215 785	33%

2015*	2016	change	% change
513 675	776 938	263 263	51%
3 643	8 275	4 632	127%
141 857	89 747	-52 110	-37%
22 603	27 971	5 368	24%
46 965	9 762	-37 203	<b>-79</b> %
56 383	45 031	-11 352	-20%
15 906	6 983	-8 923	-56%
659 175	874 960	215 785	33%



#### CD PROJEKT GROUP - ASSETS AND LIABILITIES

#### **FIXED ASSETS**

**Expenditures on development projects** 

**Other fixed assets** 

**WORKING ASSETS** 

trade receivables

cash, cash equivalents and other monetary assets

other working assets

**TOTAL ASSETS** 

EQUITY

LONG-TERM LIABILITIES

SHORT-TERM LIABILITIES

trade liabilities

other liabilities

other provisions

other short-term liabilities

**TOTAL LIABILITIES** 

all figures quoted in PLN thousands \*adjusted data

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#### **CD PROJEKT GROUP - CASH FLOWS**

Net profit

**Total adjustments** 

Net cash flows from operating activities

Inflows

incl. bank deposits with maturity periods beyond 3 months

**Outflows** 

incl. development expenses

incl. bank deposits with maturity periods beyond 3 months

Net cash flows from investment activities

**Net inflows from issue of shares** 

Outflows due to operating lease agreements, credits and loans

**Net cash flows from financial activities** 

Aggregate net cash flows

Cash at beginning of period

Cash at end of period

Bank deposits with maturity periods beyond 3 months at end of period

AGGREGATE CASH AND BANK DEPOSITS AT END OF PERIOD

all figures quoted in PLN thousands \*adjusted data

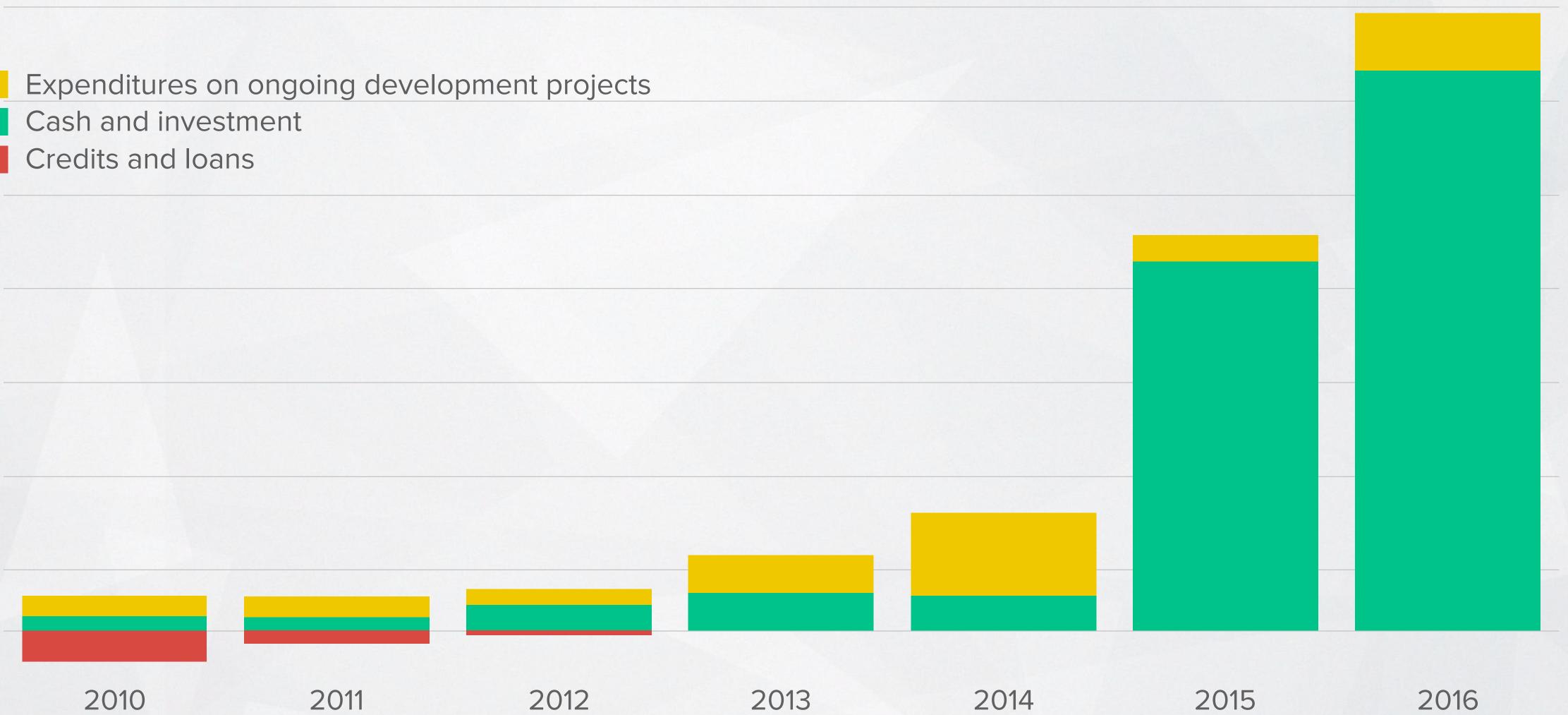
2015*	2016
342 430	250 514
59 477	8 809
411 985	259 456
4 757	47 225
0	40 000
97 123	107 646
40 183	
40 000	40 000
-92 366	
52 500	
0	5 031
377	499
-377	4 532
319 242	203 567
34 395	353 637
353 637	557 204

393 637	<b>597 204</b>

40 000

40 000

## **MONETARY ASSETS – CUMULATIVE VIEW**







## GOG GALAXY - WHY IT MATTERS

gameplay GOG Galaxy is an integral component of GWENT GOG Galaxy is also an access point to the GOG.com store





#### GOG Galaxy is a backend technology enabling fluid cross-platform

## GOG.COM - THE NEAR FUTURE

- GOG Galaxy out of beta in April.
- Beta phase to culminate in a major feature update, including:
  - cloud savegame support (also for older games)
  - customizable client software
  - hibernation mode reducing CPU and memory footprint.





# Image: Weight of the second state Image: Weight of the second state PUBLIC BETA - SPRING 2017

## THE WITCHER CARD GAME







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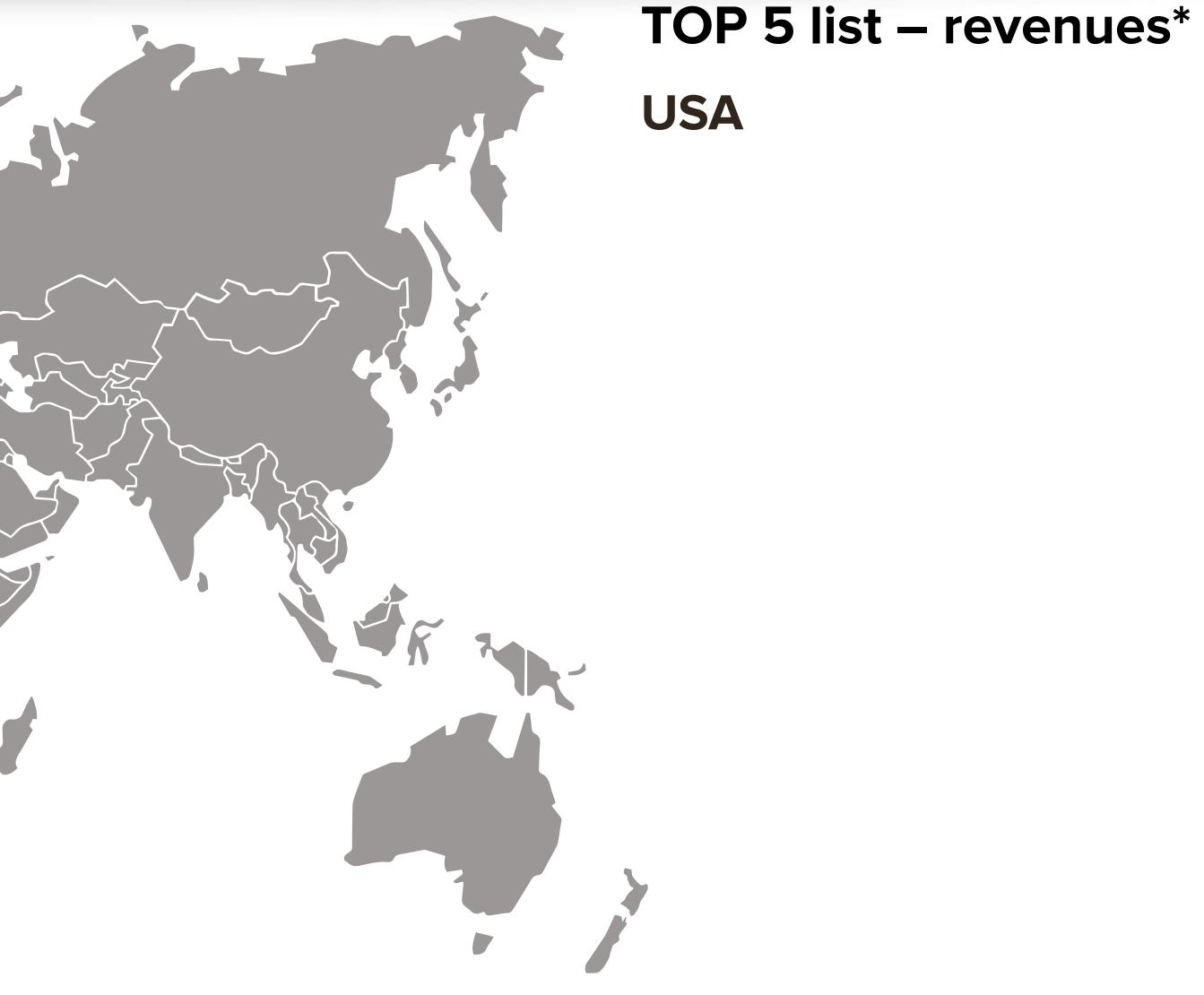


#### **TOP 5 list – revenues\***



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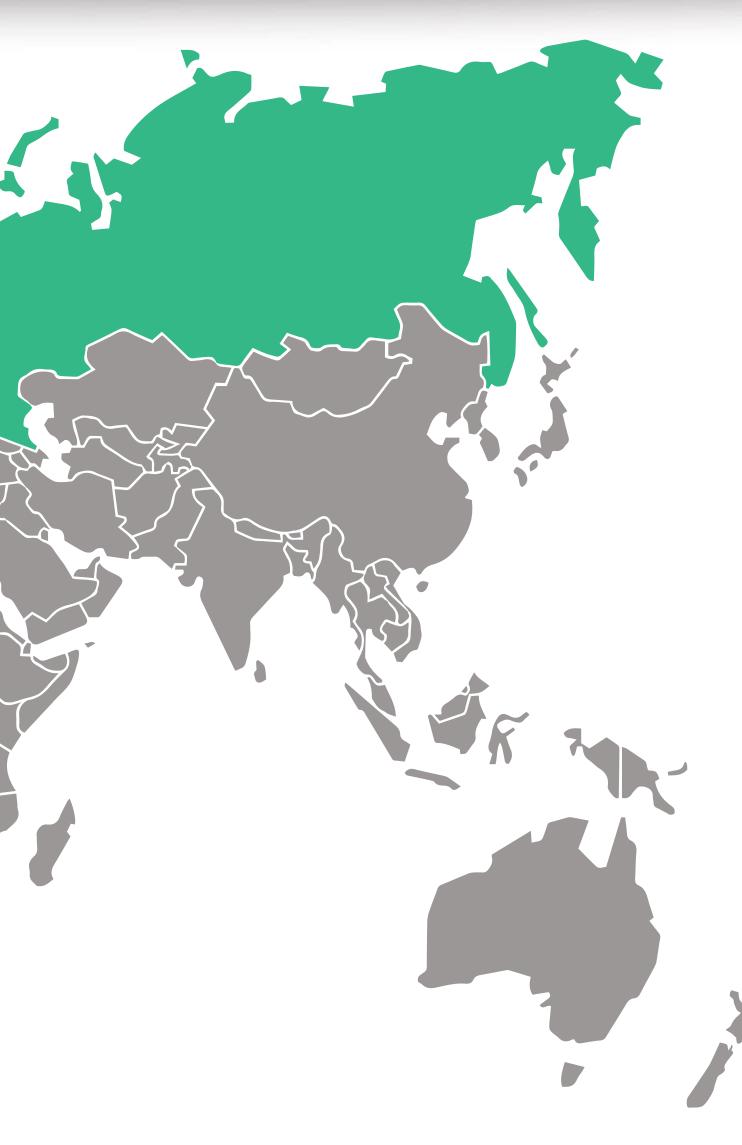


## **TOP 5 list – revenues\*** USA Germany

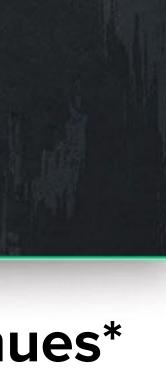


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## **TOP 5 list – revenues\*** USA Germany Russia

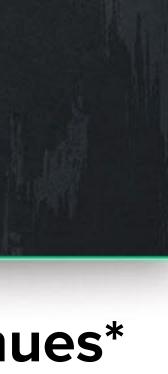


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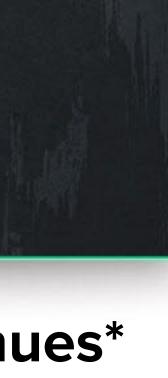
## **TOP 5 list – revenues\*** USA Germany Russia Poland







**TOP 5 list – revenues\*** USA Germany Russia Poland **United Kingdom** 

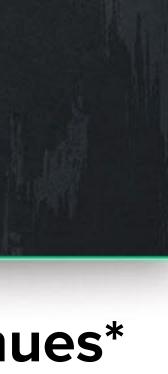


\* closed beta (25.10.2016-25.03.2017)





## **TOP 5 list – revenues\*** USA Germany Russia Poland **United Kingdom**







#### TOURNAMENT

- partnership with **ESL**
- prize pool 100 thousand USD
- finals 4 progamers and 4 winners of the open playoff phase
- live steam on twitch.com



# Q&A SESSION



## THANK YOU

#### **IR contact:**

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