

## CD PROJEKT wraps up the first quarter of 2018

**In the first three months of 2018 the CD PROJEKT Capital Group posted over 75 million PLN in sales revenues and nearly 23 million PLN in net profit. During this period the Group's sales were dominated by The Witcher 3: Wild Hunt, along with its expansion packs, and by GWENT: The Witcher Card Game.**

*Time really flies – just last weekend we celebrated another birthday of The Witcher 3. Even though three years have passed since the game's debut, and a plethora of excellent games is released every year, gamers throughout the world still eagerly reach for our title – remarks Piotr Nielubowicz, Vice President and CFO of CD PROJEKT S.A.*

Between January and March 2018 the Group spent over 21 million PLN on videogame development. By the end of March the aggregate balance of development expenditures topped 165 million PLN. Over the same period – owing to positive cash flows from operating activities – the balance of the Group's cash and bank deposits increased by nearly 15 million PLN compared to the end of 2017.

*We expect to wrap up the GWENT: Homecoming project by the end of the year, which will enable us to lead the game out of beta. We also want this to coincide with the release of Thronebreaker – a single-player campaign providing over 30 hours of gameplay. In parallel, we continue intensive development of Cyberpunk 2077, our largest project to date. In this context we're happy to announce that on 18 May we officially joined forces with a new development team hailing from the Wrocław-based Strange New Things studio – says Adam Kiciński, President of the Board of CD PROJEKT S.A.*

The full financial statement of the CD PROJEKT Capital Group can be found on the Company website at [www.cdprojekt.com/en/](http://www.cdprojekt.com/en/).