

ABOUT CD PROJEKT RED

Videogame development is carried out by the CD PROJEKT RED Studio – part of the CD PROJEKT Capital Group. This activity comprises developing and publishing videogames, selling the associated distribution rights, coordinating and directly pursuing PR and marketing activities related to the Studio's own products, and manufacturing and selling or licensing tie-in products which exploit the commercial appeal of the Company's brands: *The Witcher* and *Cyberpunk*.

KEY FACTS:

- Over 25 million copies sold of the Witcher, The Witcher 2: Assassins of Kings and The Witcher 3: Wild Hunt
- Over 800 awards, including over 250 "Game of the Year" awards for the Witcher 3: Wild Hunt
- 95% of sales revenues from exports



INCENTIVE PROGRAM*

RESULT GOAL - 80% OF WARRANTS:

- 2016-2019 at least 618.4 million PLN of net profit (PLN 6.51 per share), or
- 2016-2020 at least 855.5 million PLN of net profit (PLN 9.01 per share), or
- 2016-2021 at least 1.09 billion PLN of net profit (PLN 11.51 per share)

MARKET GOAL - 20% OF WARRANTS:

share price increases by 100pp over WIG during the reference period

REFERENCE PERIOD – not longer than 2016-2021, with possible early evaluation should the corresponding goals (result and market) be jointly attained faster than anticipated

*details of the incentive program are subject to resolutions adopted by the OGM on 24 May 2016

ABOUT GOG.com

Digital distribution of videogames at a global scale is carried out by the GOG.com platform, owned by GOG Ltd. The activity comprises selling and delivering game binaries directly to the user's devices via the GOG.com platform and the associated GOG Galaxy application.

KEY FACTS:

- over 2 000 games in GOG.com catalogue
- over 440 publishers and developers of videogames from all over the world
- 96% of sales revenues from exports

BUSINESS MODEL

PLAYER OUTREACH

Honest and direct communication with gamers Full control over messaging

PUBLISHING

Own publishing operation ensures our GAMERS FIRST core business philosophy is not compromised

TECHNOLOGY

DISTRIBUTION

Global reach by carefully selected retail distribution partners in 109 countries Direct consoles and PC digital distribution including our digital store - GOG.com

Internally developed RED Engine tailored for story-driven open world RPG State of the art graphic renderer

Ready for future hardware iterations

DEVELOPMENT

In-house experienced development team with quality being an absolute priority

CREATION

IP ownership and full creative control Focus on 2 franchises and limited number of projects

MANAGEMENT BOARD



ADAM KICIŃSKI

President, Joint CEO 22 years of professional experience in CD PROJEKT Capital Group



ADAM BADOWSKI

Board Member, Head of CD PROJEKT RED studio 14 years of professional experience in CD PROJEKT Capital Group





MICHAŁ NOWAKOWSKI

Member of the Board of Business Development 11 years of professional experience in CD PROJEKT Capital Group



PIOTR KARWOWSKI

Member of the Board of Online Technology 9 years of professional experience in CD PROJEKT Capital Group

ABOUT THE CD PROJEKT CAPITAL GROUP

PIOTR NIELUBOWICZ

17 years of professional experience in CD PROJEKT

Vice President, CFO

Capital Group





number of nationalities represented in CD PROJEKT Capital Group

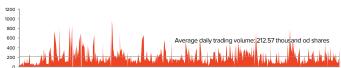
the average age of individuals employed

INVESTMENT HIGHLIGHTS

- great potential in the global videogame market; estimated total volume in 2019: 118.6 billion USD; estimated annual growth until 2019: 6.6%*
- strong exposure of the CD PROJEKT Capital Group to the global market (with exports accounting for 95% of the Group's consolidated sales revenues; the Group cooperates with 23 distributors representing 109 countries worldwide)
- experienced Board in possession of a major block of Company shares
- The Witcher brand recognizable throughout the world
- ambitious goals expressed in the Capital Group strategy for 2016-2021

CD PROJEKT S.A. - SHARE PRICE AND TRADING VOLUME*





^{*}Stock price in PLN; volume of shares traded in thousand PLN

FINANCIAL SUMMARY						
In thousand PLN	W2 PC 2011	W2 X360 2012	2013	2014	W3 2015	2016
Sales revenues	136,210	164,040	142,172	96,194	798,014	583,903
EBITDA*	29,600	30,984	18,013	9,312	429,339	339,267
Depreciation	1,978	2,617	3,139	3,162	5,146	35,640
EBIT**	27,622	28,367	14,874	6,150	424,193	303,627
Profit before taxation	27,229	28,287	17,190	9,340	421,585	311,938
NET PROFIT	23,962	28,125	14,900	5,212	342,430	250,514
Net profit from continuing operations	23,962	28,125	14,851	9,517	342,430	250,514
In thousand PLN	31.12.2011	31.12.2012	31.12.2013	31.12.2014	31.12.2015	31.12.2016
Fixed assets	90,762	94,202	95,047	93,254	119,187	170,644
Current assets	94,964	108,690	122,588	155,683	554,759	704,316
including: cash and cash equivalents	9,819	26,866	39,684	34,395	393,637	557,204
TOTAL ASSETS	185,726	202,892	217,635	248,937	673,946	874,960
Equity	123,809	151,530	167,368	168,018	513,675	776,938
•	123,809 7,590	151,530 7,604	167,368 5,276	168,018 2,137	513,675 18,414	776,938 8,275
Long-term liabilities	-,	,,,,,,,	. ,	,-	,-	8,275
Equity Long-term liabilities Short-term liabilities including: credits and loans	7,590	7,604	5,276	2,137	18,414	-,

ANALYSTS' RECOMENDATIONS

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SHARES ON THE STOCK MARKET*

GPW ticker	CDR		
Bloomberg Stock Code	CDR PW		
Reuters Stock Code	OPTIEUR.STp		
Index on the WSE	WIG30		
Number of shares in WSE trading	96 120 000		
Market capitalisation	PLN 7B		
Share price MIN (12TM)	24.35 PLN		
Share price MAX (12TM)	77.00 PLN		
Average daily trading volume (12TM)	210 thousand of shares		

^{*}as of March 31st, 2017

*operating profit + depreciation **operating profit

SHAREHOLDER STRUCTURE

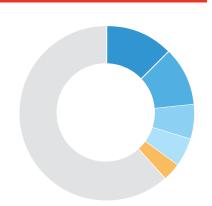


Founders and **Board Members**

Adam Kiciński (3.46%)

Institutional Investors

AVIVA OFE (5.14%) Free float (61.47%)



CALENDAR OF EVENTS

- Q12017 financial results 25 May 2017
- H12017 financial results 8 September 2017
- Q32017 financial results 23 November 2017

CD PROJEKT S.A.

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CD PROJEKT S.A. INVESTOR RELATIONS gielda@cdprojekt.com tel. +22 519 69 00

